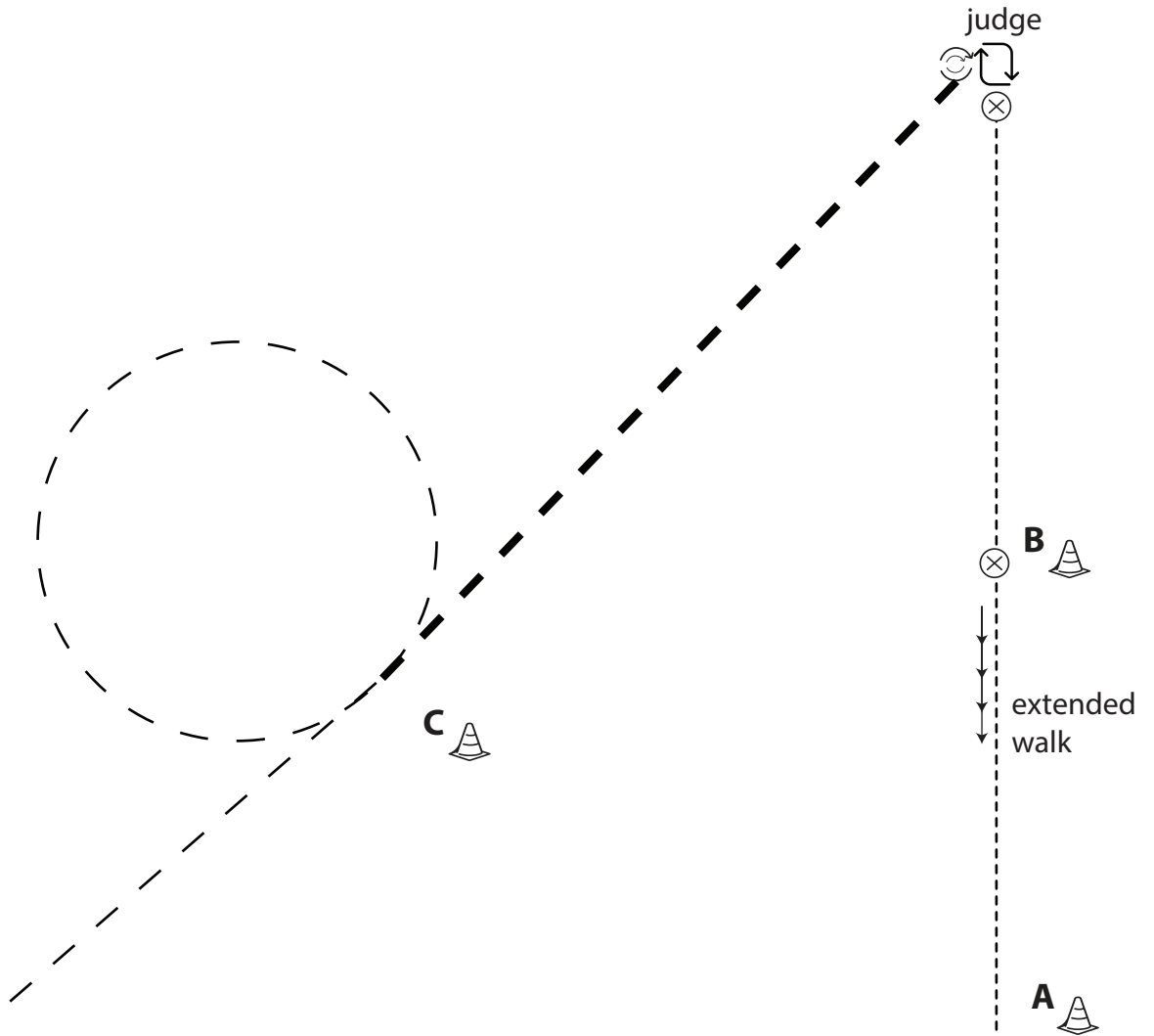


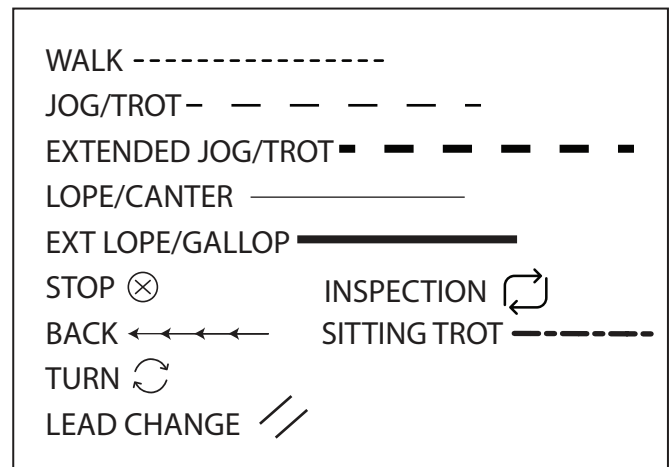


# Showmanship

Amateur, Select, Youth, Master



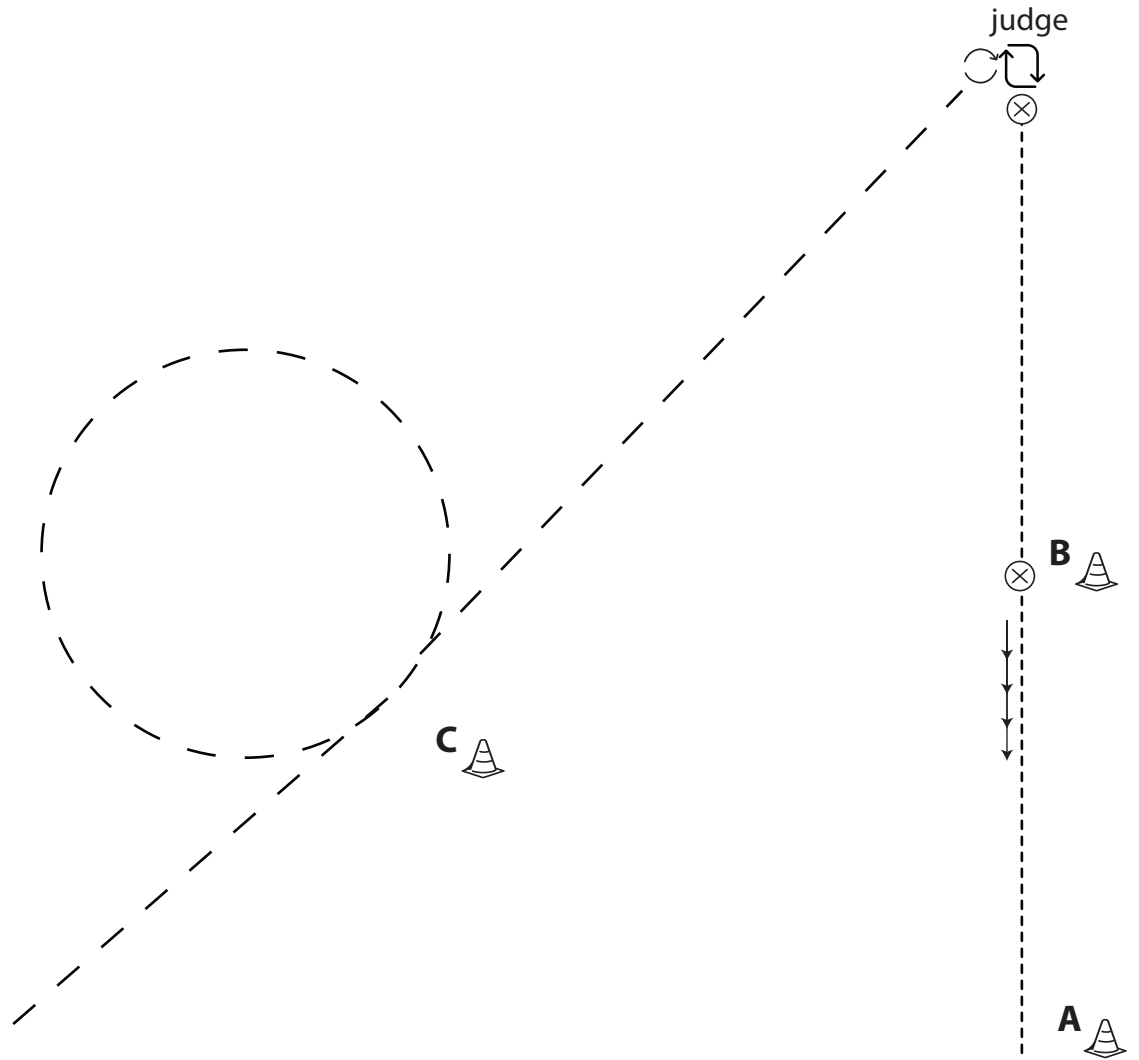
1. At cone A extend the walk to cone B.
2. Stop and back 6 steps at cone B.
3. Walk
4. Stop and set up for inspection
5. Turn approx 1 and 3/4 and extend the trot to cone C
6. At cone C reduce to trot and trot a circle  
Pattern is complete passing cone A





# Showmanship

Level One, Green, Non Pro, Novice, Rookie



1. At cone A walk to cone B.
2. Stop and back 6 steps at cone B.
3. Walk
4. Stop and set up for inspection
5. Turn approx 3/4 and trot to cone C
6. At cone C trot a circle  
Pattern is complete passing cone A

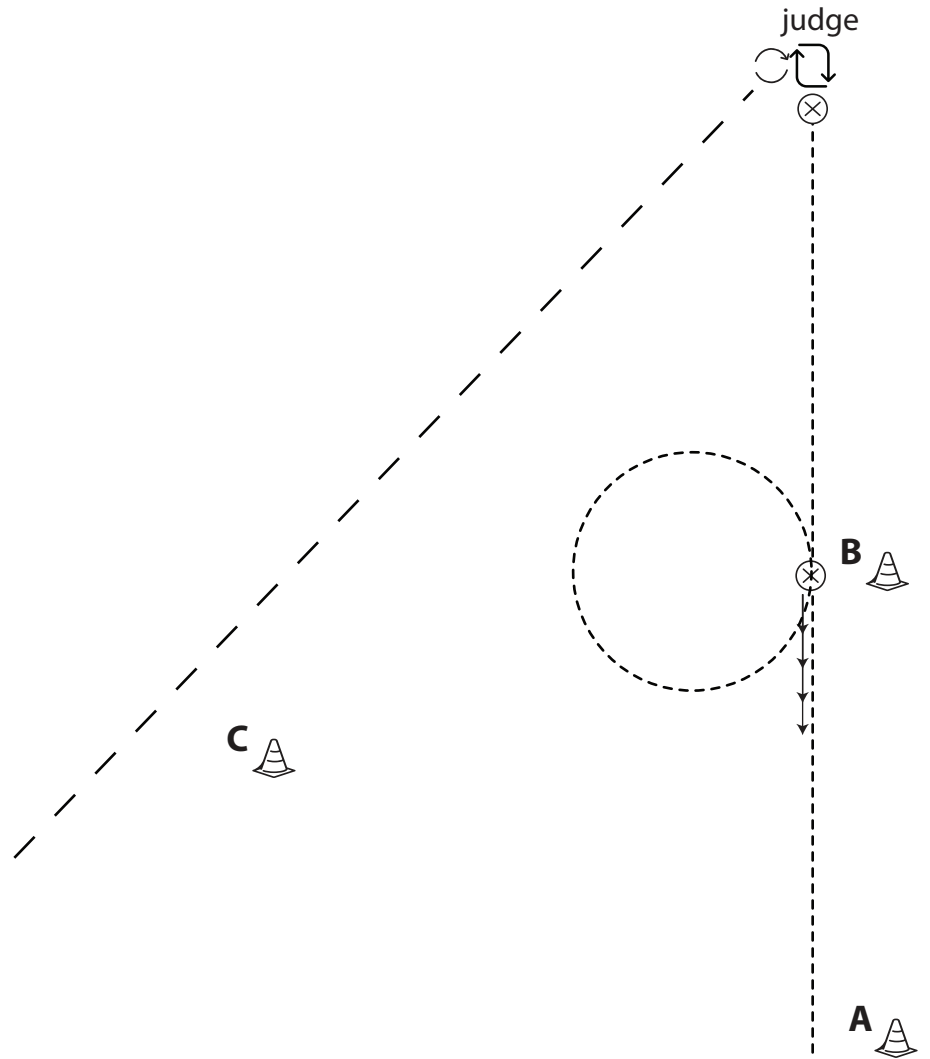
WALK	-----
JOG/TROT	- - - - -
EXTENDED JOG/TROT	- - - - -
LOPE/CANTER	_____
EXT LOPE/GALLOP	—————
STOP	⊗
INSPECTION	↻
BACK	←←←←←
SITTING TROT	- - - - -
TURN	↻
LEAD CHANGE	//



# Showmanship

## Walk Trot

\*Masters to walk only, extend walk where trot is called for



1. At cone A walk to cone B.
2. Stop and back six steps at cone B.
3. Walk forward and walk a circle and continue on the line at the walk
4. Stop and set up for inspection
5. Turn approx 3/4 and trot to cone C  
Pattern is complete passing cone C

\*Masters to walk only, extend walk where trot is called for

