

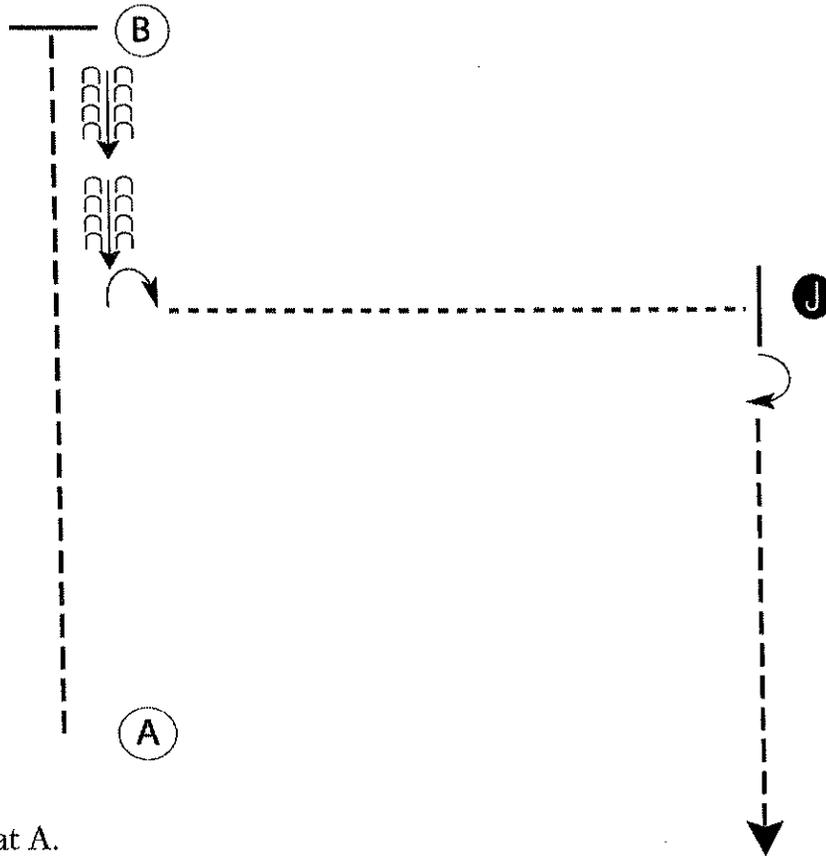
# 2026 Spring Round Up

1-2-3-5-6

Show Date: 04-17-2026

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Be ready at A.

1. Trot to B and stop.
2. Back until even with judge.
3. Perform a 90 degree turn. Walk to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Trot to the line up or follow the directions of the ring steward.

- Walk -----  
Trot -----  
Back ←-----  
Marker (B)  
Judge (J)

[S/1-29]

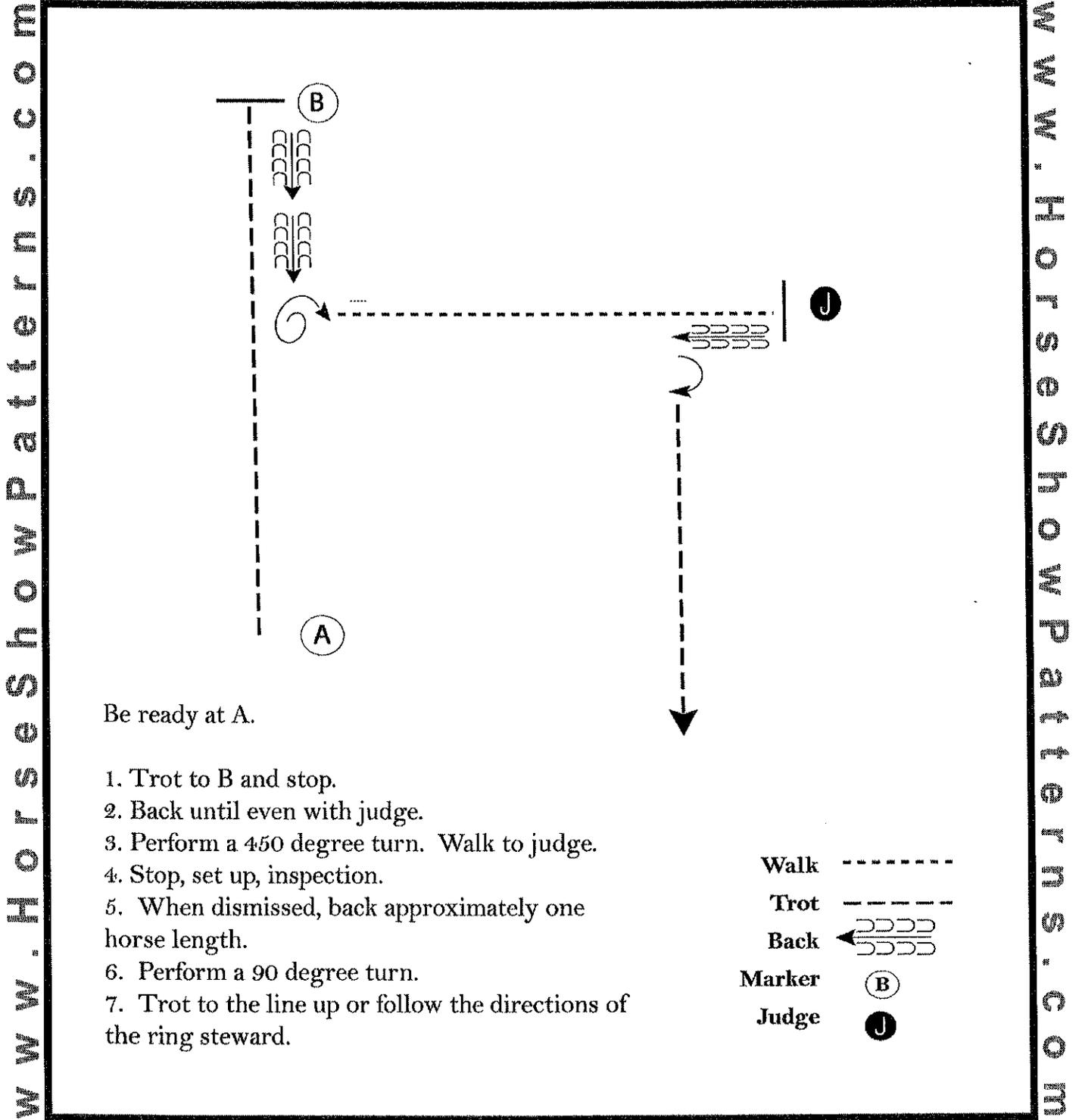
Pattern Provided by:

Title Sponsor Roger and Sally Saur

# 2026 Spring Round Up

4-7-8-9

Show Date: 04-17-2026



[S/3-29]

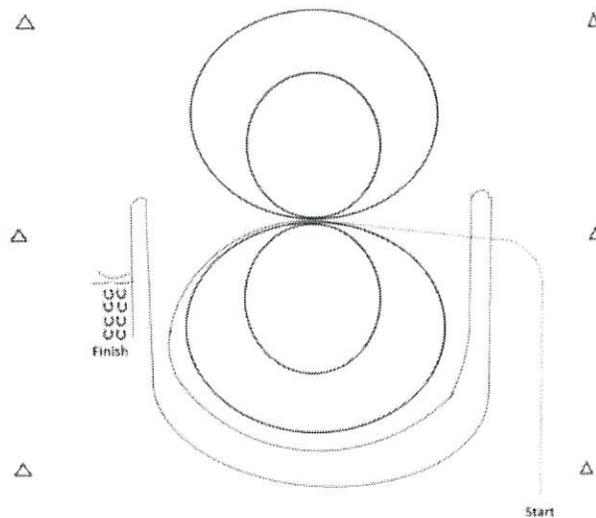
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# ALLAQAHA 64-73

## Ranch Reining Pattern #4



Pattern can be a trot or Lope in Pattern

1. Beginning on the left lead complete two circle to the left, The first circle small and slow, the next circle large and fast, Change leads at the center of arena.
2. Complete two circles to the right, The first circle small and slow, the next circle large and fast, Change leads in the center of the arena.
3. Begin large circle to left, but do not close the circle, run down the right side of the arena past center marker, and roll back right, no hesitation.
4. Continue around the end of the arena to run down the left side of the arena past center marker and do a left roll back, no hesitation.
5. Run past the middle marker, Stop, Back up 10 feet, 1/4 turn to right, 1/2 turn to left, 1/4 turn to Right.  
Hesitate to complete pattern.

# NWRA WALK TROT RANCH RIDING 3

*All Breed/W RHA*



Walk



Trot

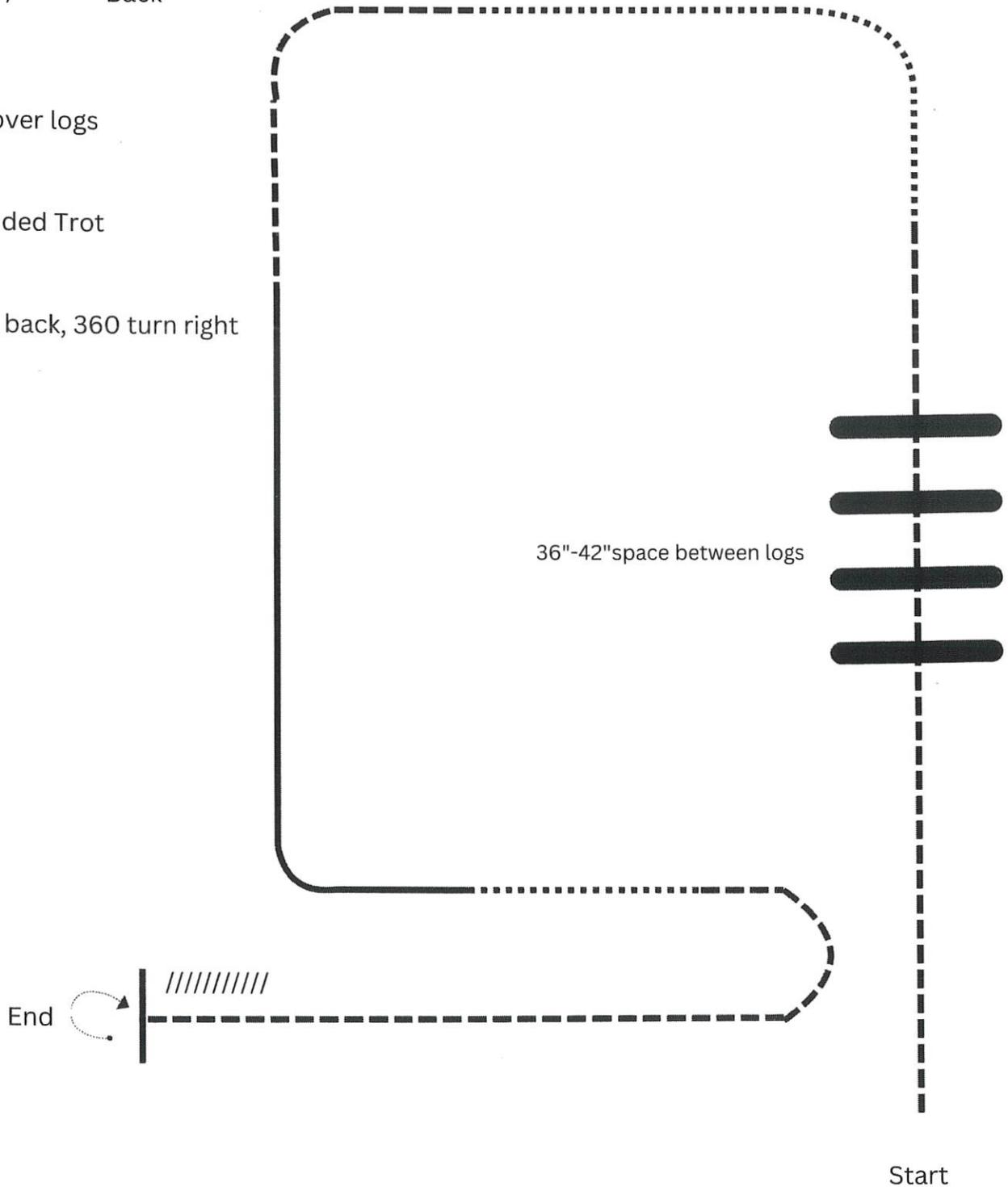


Extended Trot



Back

1. Trot
2. Trot over logs
3. Walk
4. Trot
5. Extended Trot
6. Walk
7. Trot
8. Stop, back, 360 turn right



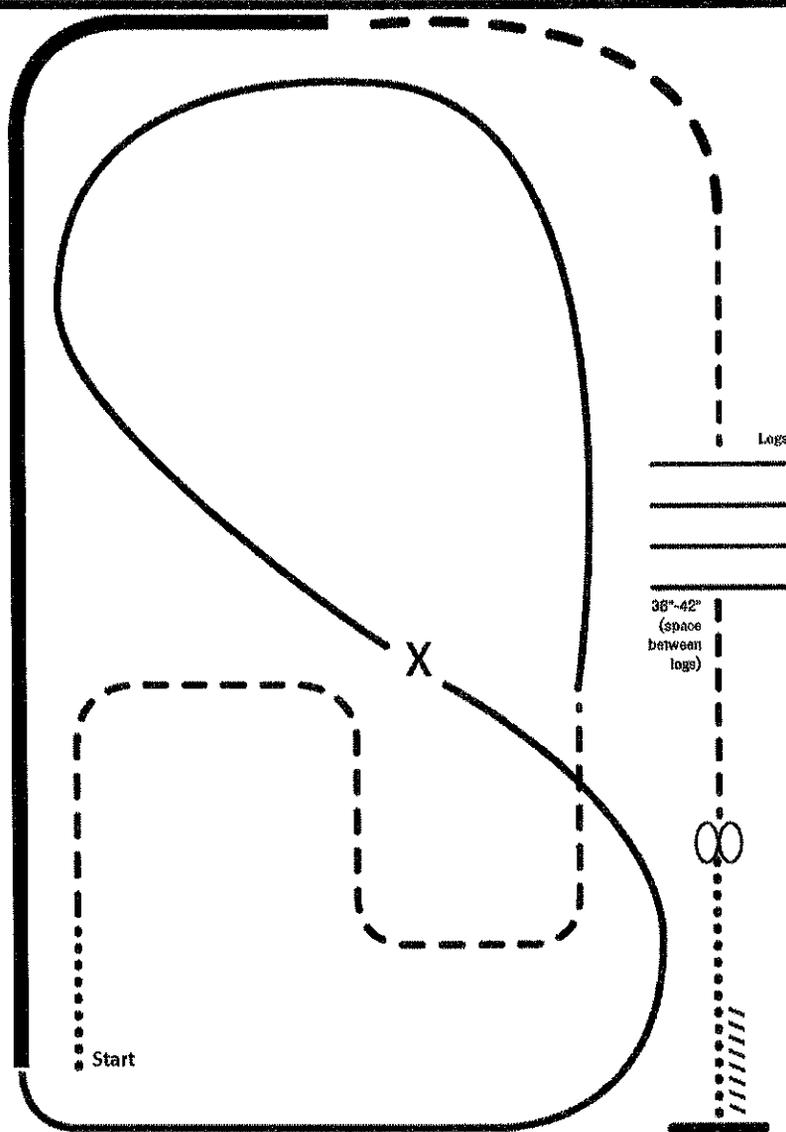
# 2026 Spring Round Up

All Breed WRHA

Show Date: 04-17-2026

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- X Lead Change
- • Walk
- - - Trot
- - - Ext trot
- — — Lope
- — — Ext Lope
- /////// Back

1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

[RR/AQHA-3]

Pattern Provided by:

Title Sponsor Roger and Sally Saur



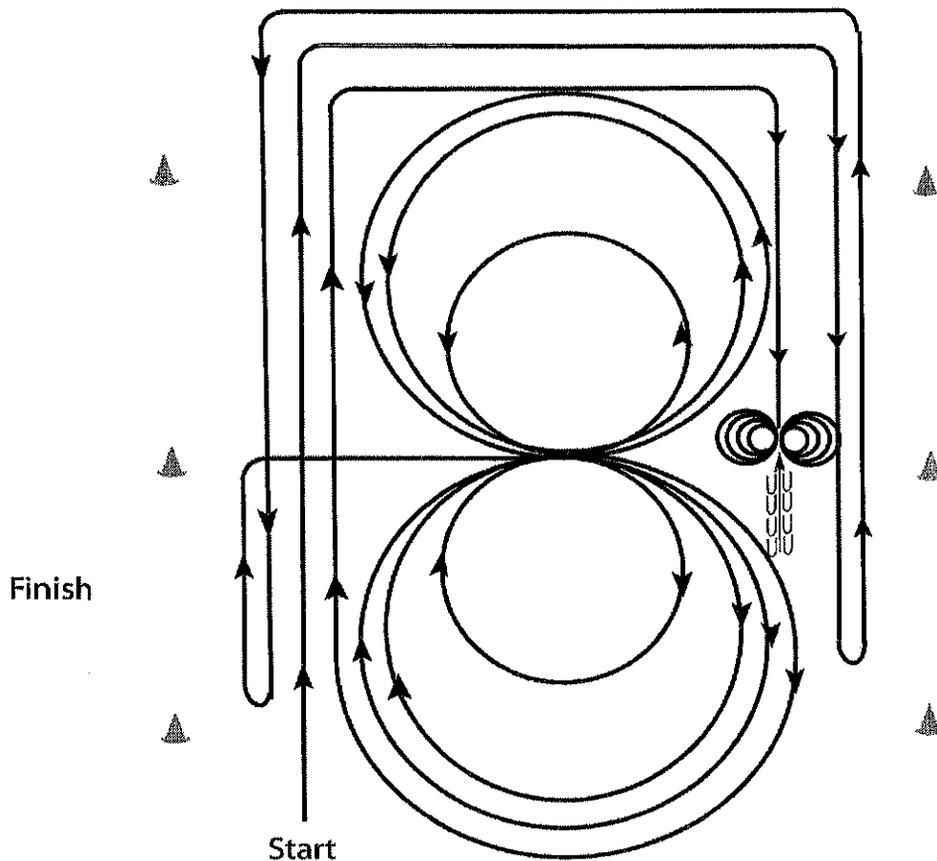
# 2026 Spring Round Up

All Reining Sunday 119-129

Show Date: 04-17-2026

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



1. Beginning and staying at least twenty feet (6.09 m) from the walls or fence, lope straight up the left side of the arena, circle the top end of the arena, run straight down the opposite or right side of the arena past the center marker and do a left rollback - no hesitation.
2. Continue straight up the right side of the arena, circle back around the top of the arena, run straight down the left side, past the center marker and do a right rollback.- no hesitation.
3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right; the first two circles large and fast; the third circle small and slow. Change leads at the center.
4. Complete three circles to the left; the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large fast circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, run straight down the opposite side of the arena past the center marker and do a sliding stop. Back up at least ten feet (3m). Hesitate.
6. Complete four spins to the right.
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.  
Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-3]

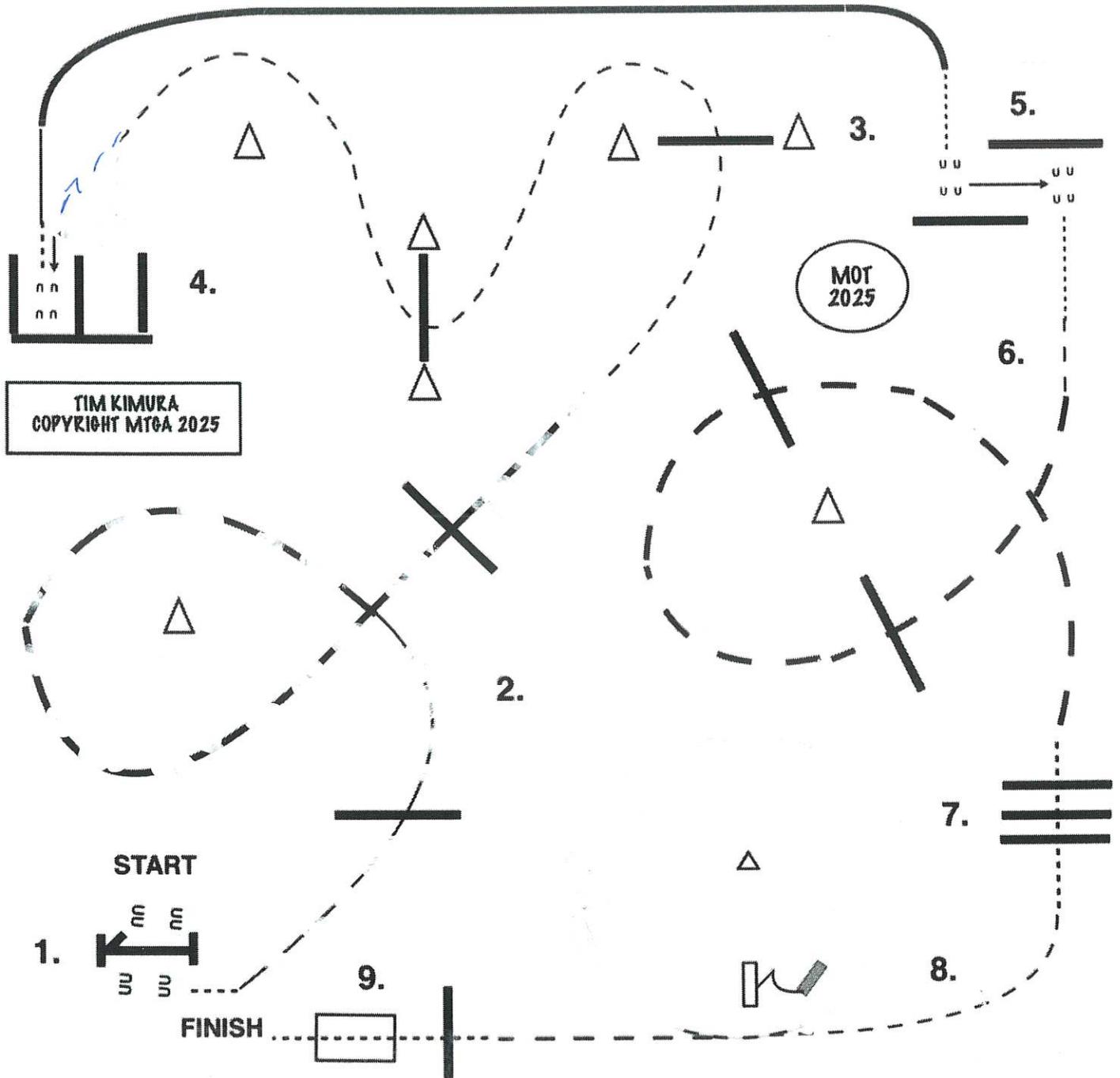
Pattern Provided by:

Title Sponsor Roger and Sally Saur

74, 75, 76, 77, 81 ...

TRAIL

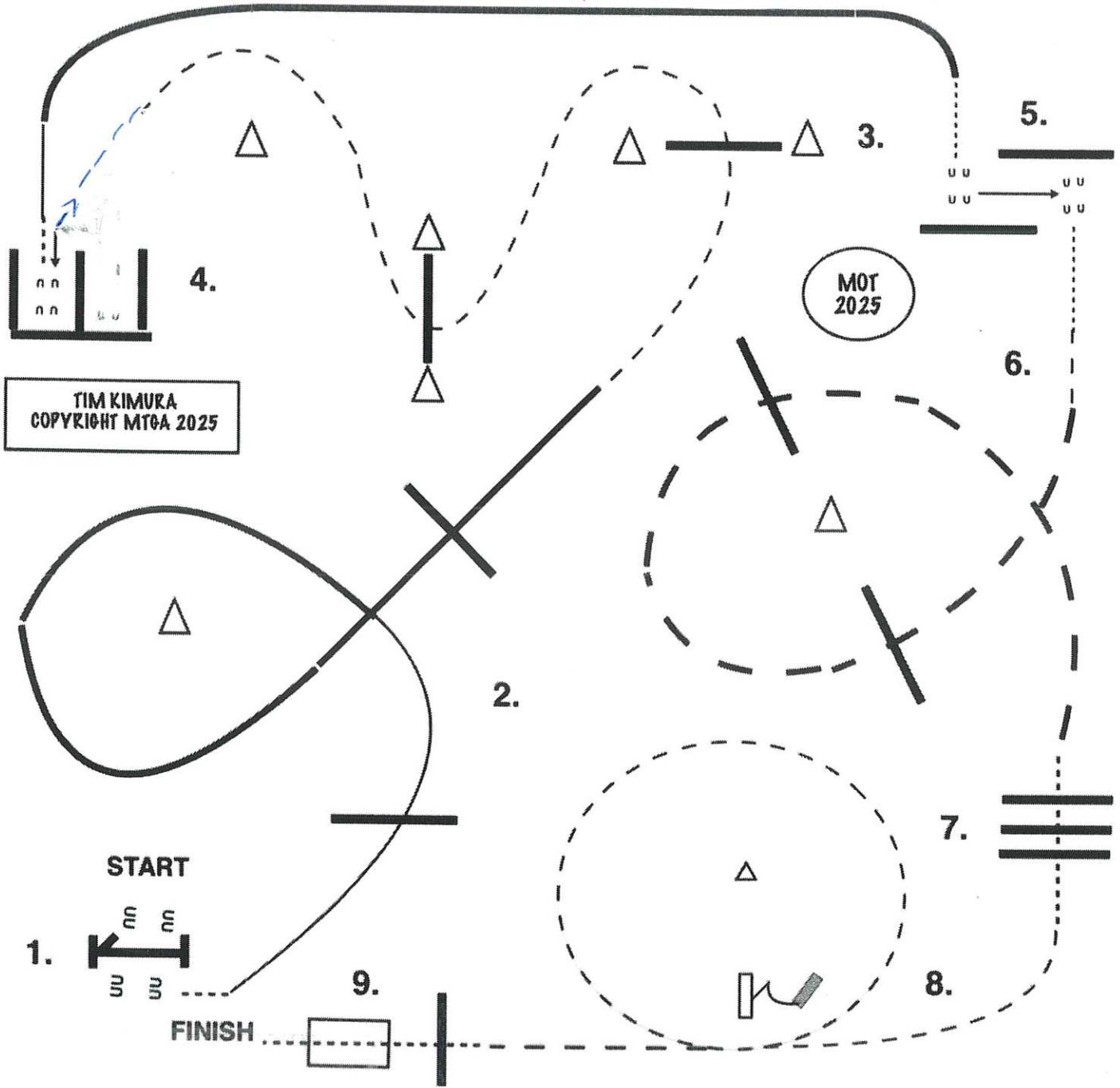
ALL  
WALK/TROT



1. Work gate, left hand, push open ride leave open
2. Walk forward then trot over log around marker and second log
3. Extended trot, trot serpentine, trot over logs
4. Trot into chute, stop and back out, then turn to face next direction
5. Trot across top of arena, then break to the walk, walk to chute and sidepass left
6. Trot first and second log
7. Break to walk and walk over logs
8. Pick up bucket then return the bucket
9. Trot to the bridge break to the walk, walk log and over the bridge

78,79, 82, 86 87 88 89 90 91 92

ALL YOUTH & NOVICE CLASSES

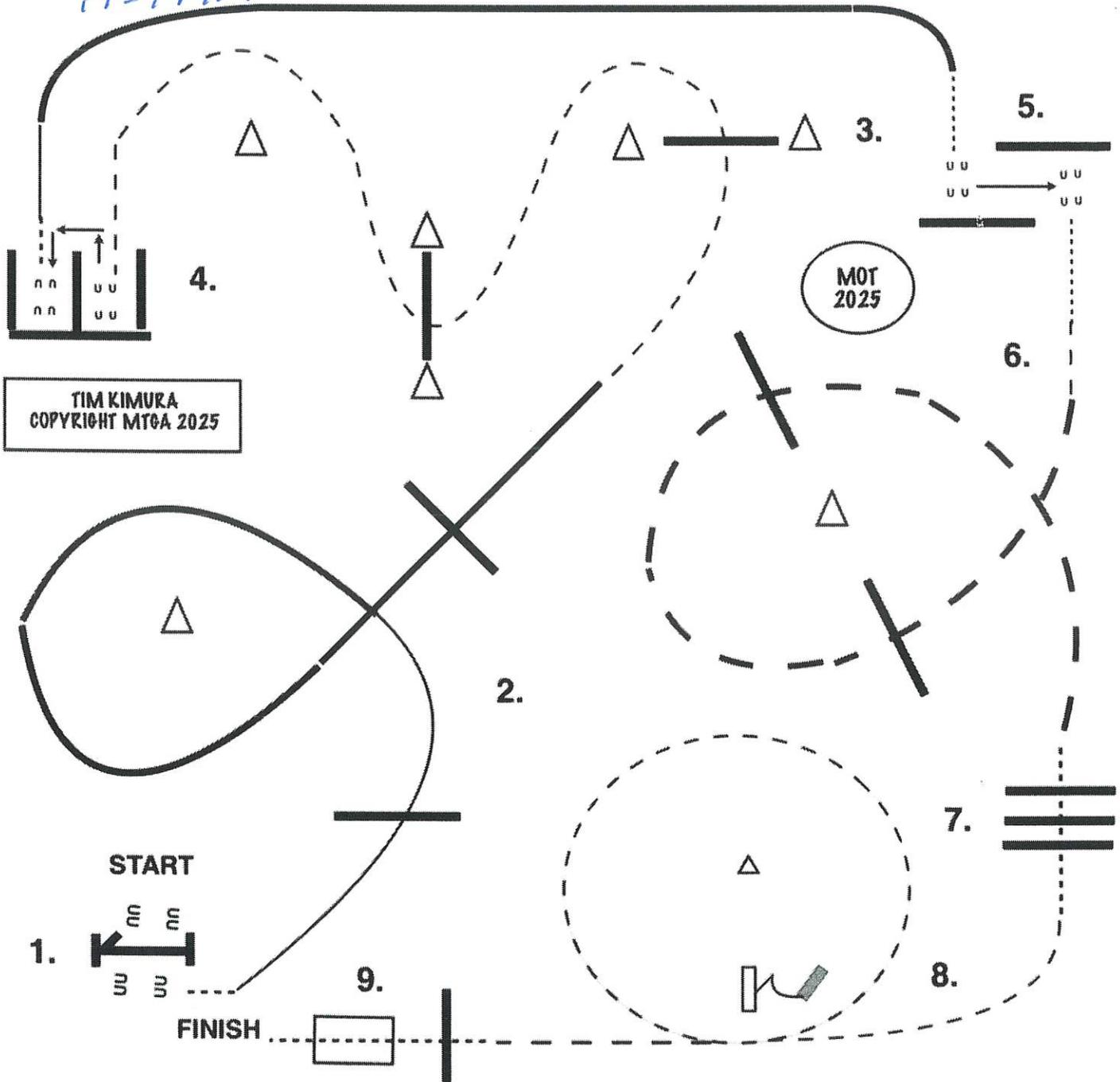


1. Work gate, left hand, push open ride through and close
2. Walk forward then lope left lead over log around marker and second log
3. Break to the trot, trot serpentine, trot over logs
4. Trot into chute, stop and back out, then turn to face next direction
5. Lope Right lead, lope across top of arena, then break to the walk, walk to chute and sidepass left
6. Trot first and second log
7. Break to walk and walk over logs
8. Pick up bucket, carry around the cone at a walk or trot and then return
9. Trot to the bridge break to the walk, walk log and over the bridge

**RANCH TRAIL #3**

**RANCH TRAIL  
- AMATEUR - ALL AGES**

83,84,85  
193,94,95



TIM KIMURA  
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1. WORK GATE, LEFT HAND, PUSH OPEN RIDE THROUGH AND CLOSE GATE.
2. YOU MAY WALK FORWARD, THEN LOPE OVER LOG LEFT LEAD, AND THEN EXETEND THE LOPE AROUND MARKER AND OVER SECOND LOG.
3. BREAK TO THE TROT, TROT THROUGH SERPENTINE, TROT OVER LOGS.
4. TROT INTO CHUTE, STOP AND BACK A U-TURN BETWEEN LOGS AND WALK OUT.
5. LOPE RIGHT LEAD, THEN EXTEND THE LOPE ACROSS THE TOP OF THE ARENA, THEN BREAK TO THE WALK, WALK INTO CHUTE, SIDE PASS LEFT.
6. TROT FIRST, THEN EXTEND THE TROT, OVER LOGS
7. BREAK DOWN TO THE WALK, WALK OVER LOGS.
8. TROT TO DRAG, DRAG LOG AT THE WALK OR TROT AROUND CONE, RETURN ROPE. YOUTH TRAIL CARRY OBJECT AROUND CONE WALK OR TROT USING EITHER HAND.
9. TROT TO BRIDGE, BREAK TO THE WALK, WALK LOG AND WALK OVER BRIDGE.