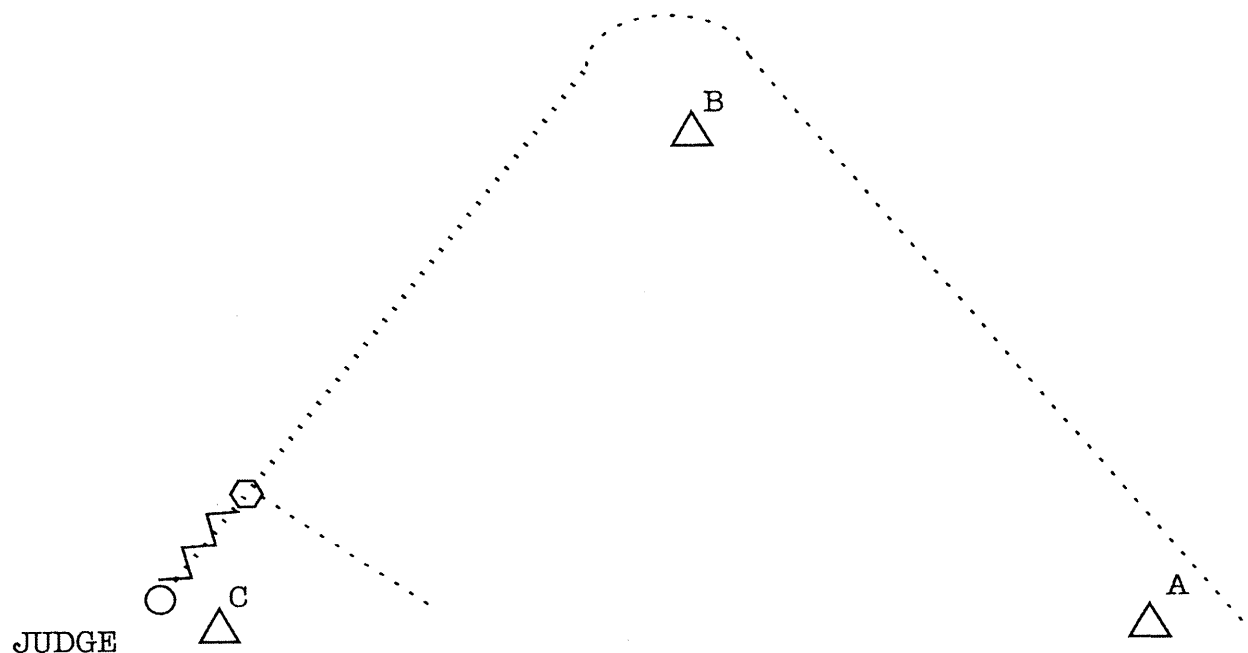


Showmanship

All Walk Trot

10

Sue Barrington



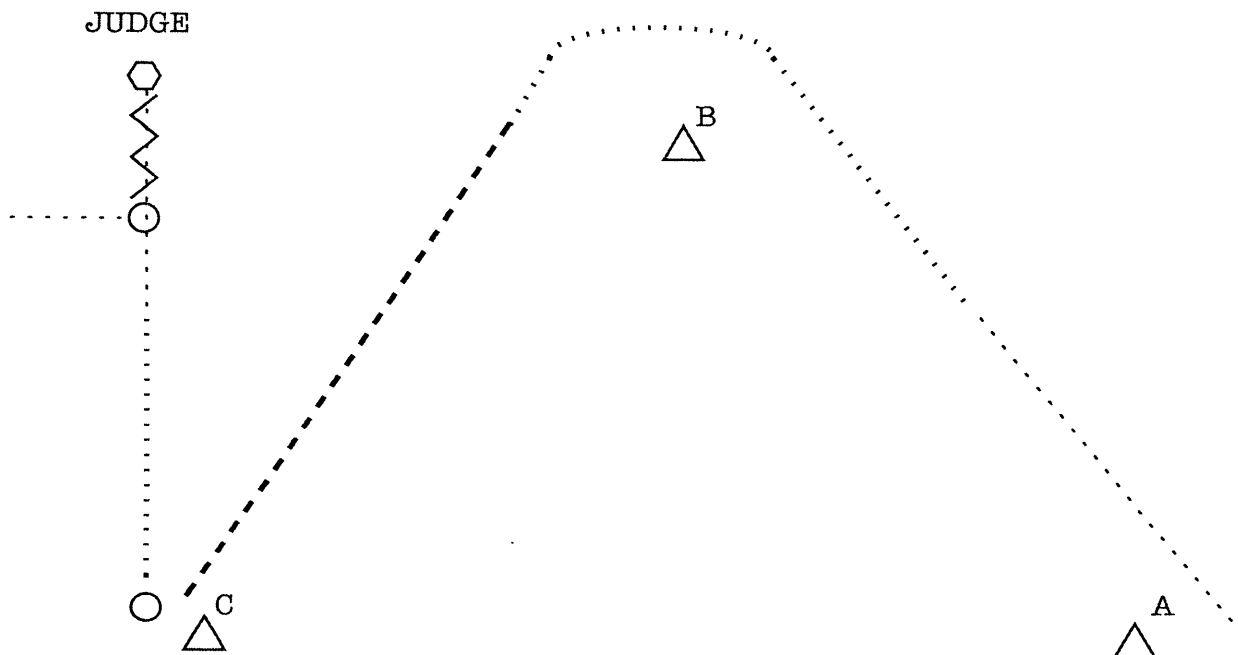
1. Be ready at cone A. Walk to and around cone B
2. Trot to cone C, stop and set up for inspection.
3. When excused back one horse length.
4. After backing, execute a 3/4 turn and walk away

WALK - - - - -
 JOG/TROT · · · · ·
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP
 BACK
 TURN
 LEAD CHANGE //

show 2

Showmanship

Youth, Amateur, Select



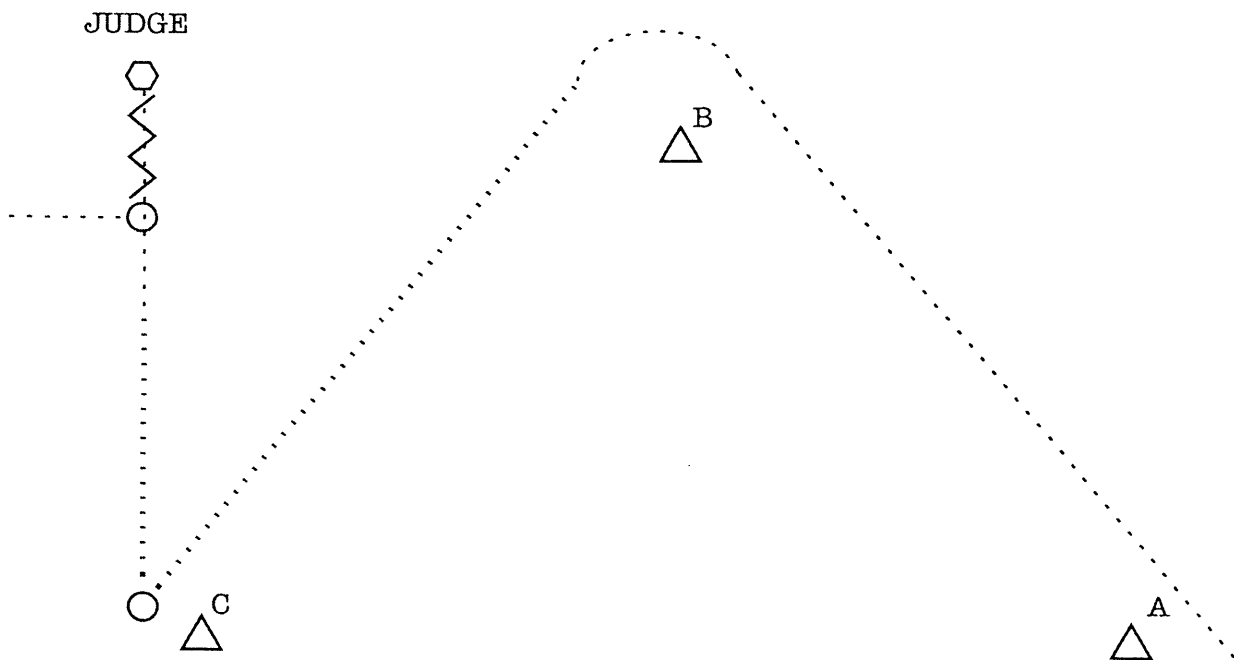
1. Be ready at cone A. Walk halfway to B and Trot around B and increase speed to C.
2. At C 1 1/4 turn and trot halfway to judge.
3. When half way to judge, walk
4. Walk to judge and set up for inspection.
5. When excused, back one horse length.
6. 1 3/4 turn and walk away.

WALK
 JOG/TROT
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP
 BACK
 TURN
 LEAD CHANGE ||

slow 2

Showmanship

All Rookie and Level One



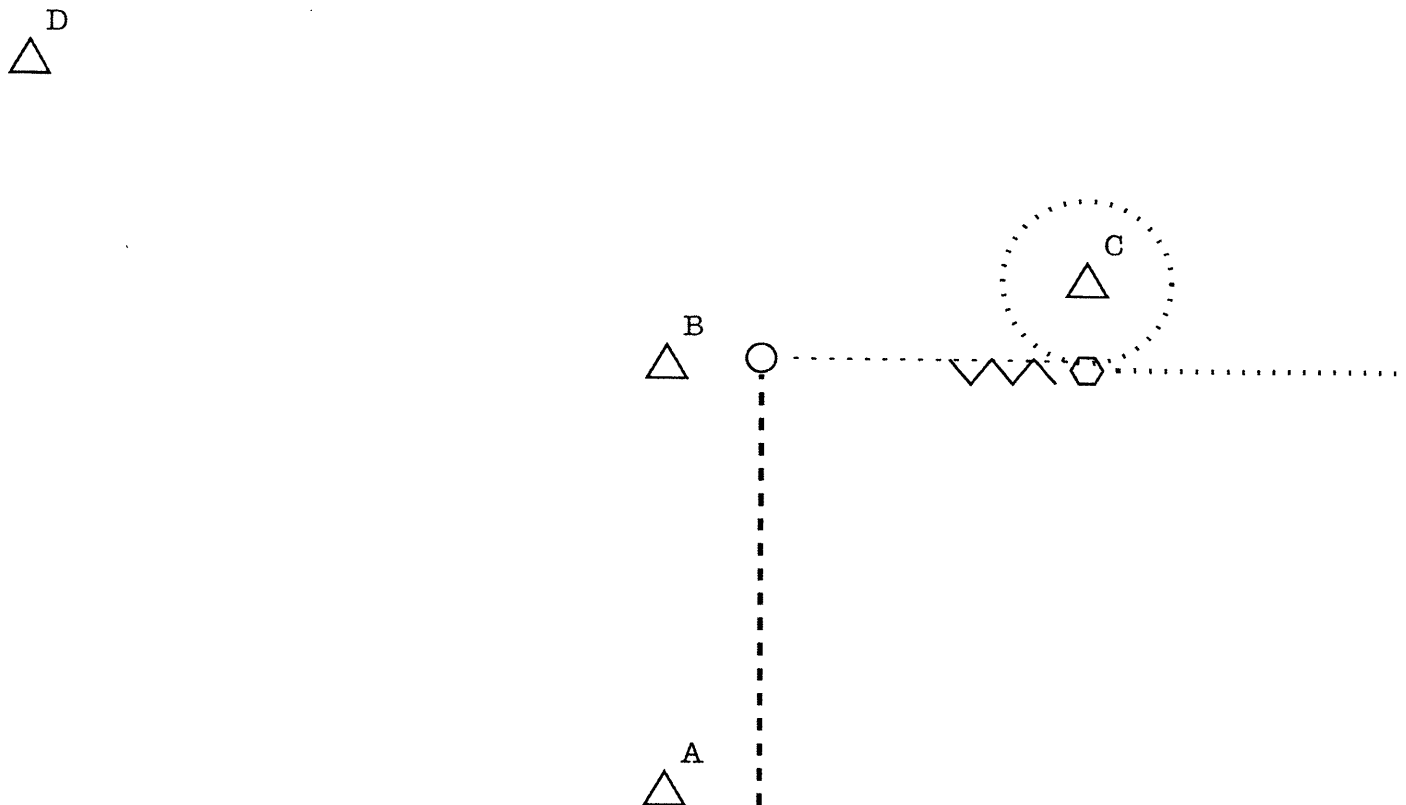
1. Be ready at cone A. Walk briskly to and around cone B
2. Trot to cone C, stop and turn 1/4 until facing the judge
3. Trot half way to judge and walk
4. Walk to judge and set up for inspection.
5. When excused, back one horse length.
6. 3/4 turn and walk away.

WALK
 JOG/TROT
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP
 BACK
 TURN
 LEAD CHANGE ||

show 2

Horsemanship

All Walk Trot

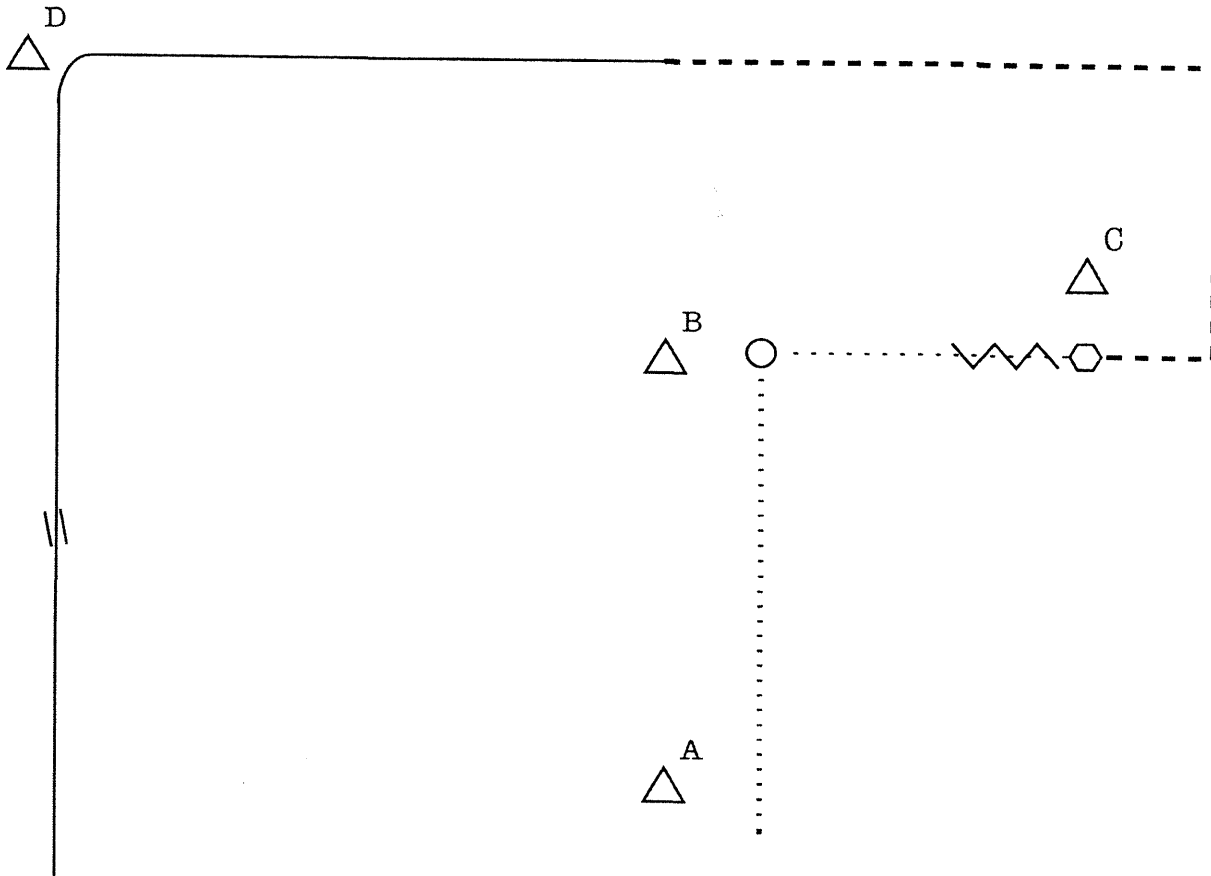


1. Be ready at cone A. Extend jog to cone B.
2. At B, stop and turn 1/4 to the right.
3. Walk to cone C, stop and back.
4. Jog a circle around C and jog to exit

WALK
 JOG/TROT
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP ○
 BACK ∿
 TURN ○
 LEAD CHANGE ||

Horsemanship

All Rookie & Level One

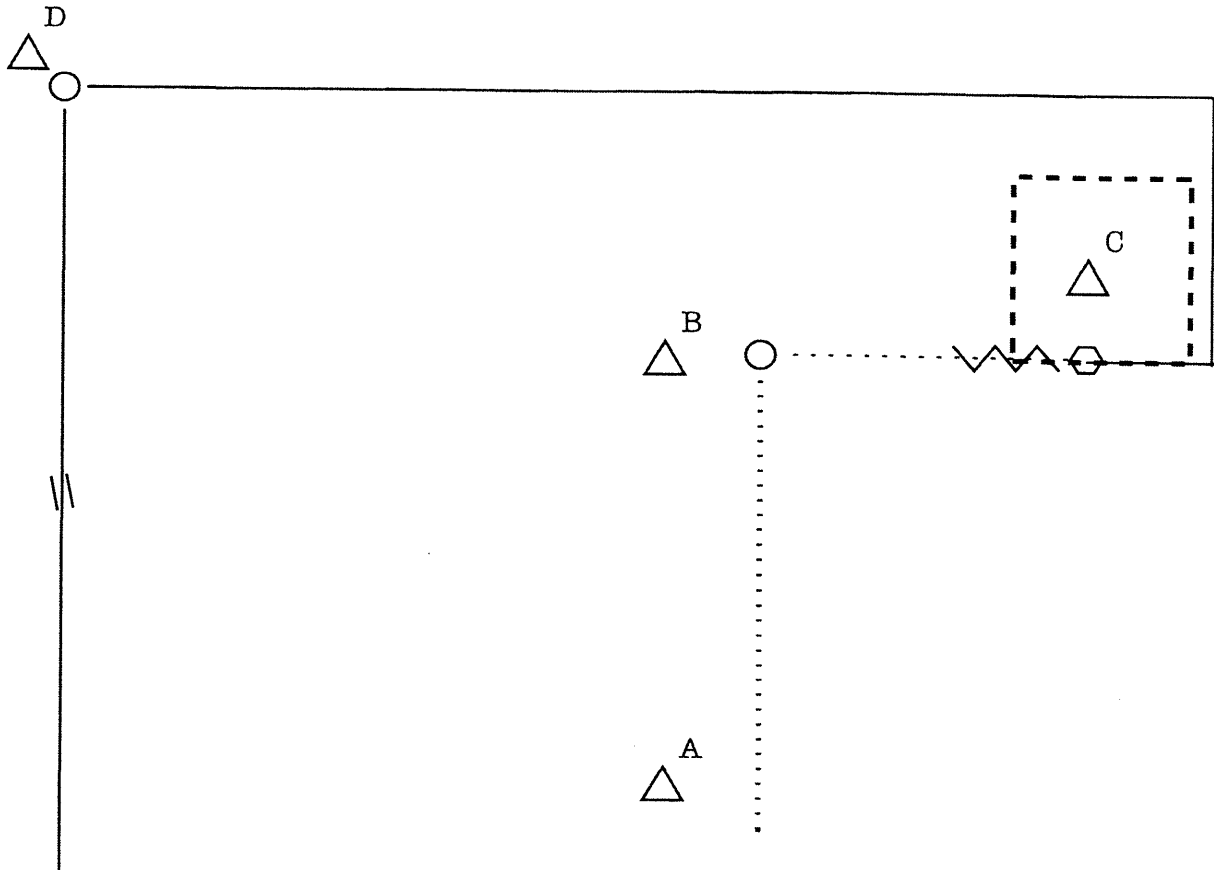


1. Be ready at cone A. Jog to cone B.
2. At B, stop and turn 3/4 to the left.
3. Walk to cone C, stop and back.
4. Extend the jog, 2 square corners to the left around C.
5. Lope left lead at B
6. Simple change between cones A and B

WALK - - - - -
 JOG/TROT · · · · ·
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP = = = = =
 STOP ○
 BACK √ √ √
 TURN ○
 LEAD CHANGE ||

Horsemanship

Youth, Amateur, Select



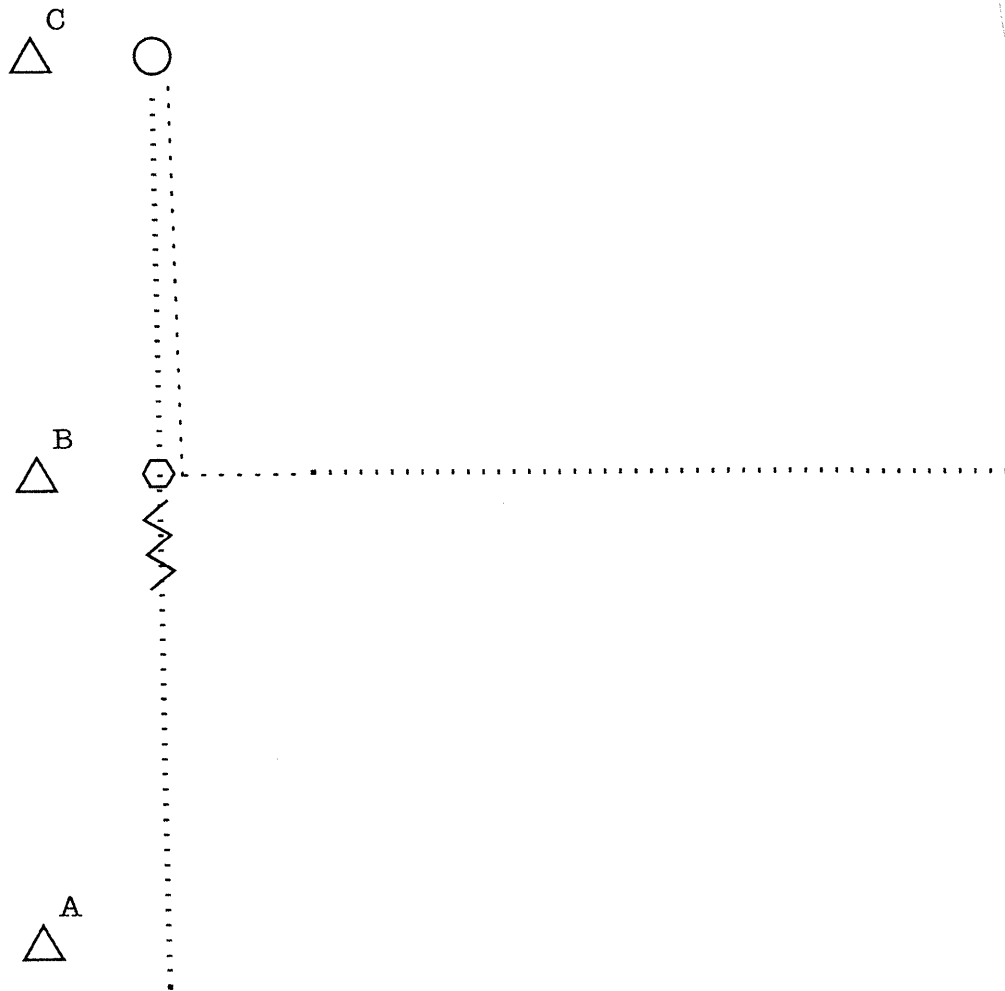
1. Be ready at cone A. Jog to cone B.
2. At B, stop and turn $1 \frac{3}{4}$ to the left.
3. Walk to cone C, stop and back.
4. Extend jog and execute a square to the left around C.
5. Lope left lead at the close of the square.
6. Left lead square corners to D and stop.
7. $\frac{3}{4}$ turn right and lope right lead with a moderate pace. Change leads between A and B, pattern is complete passing A.

WALK - - - - -
 JOG/TROT · · · · ·
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP = = = = =
 STOP ○
 BACK
 TURN ○
 LEAD CHANGE ||



Show 2

Equitation

All Walk Trot



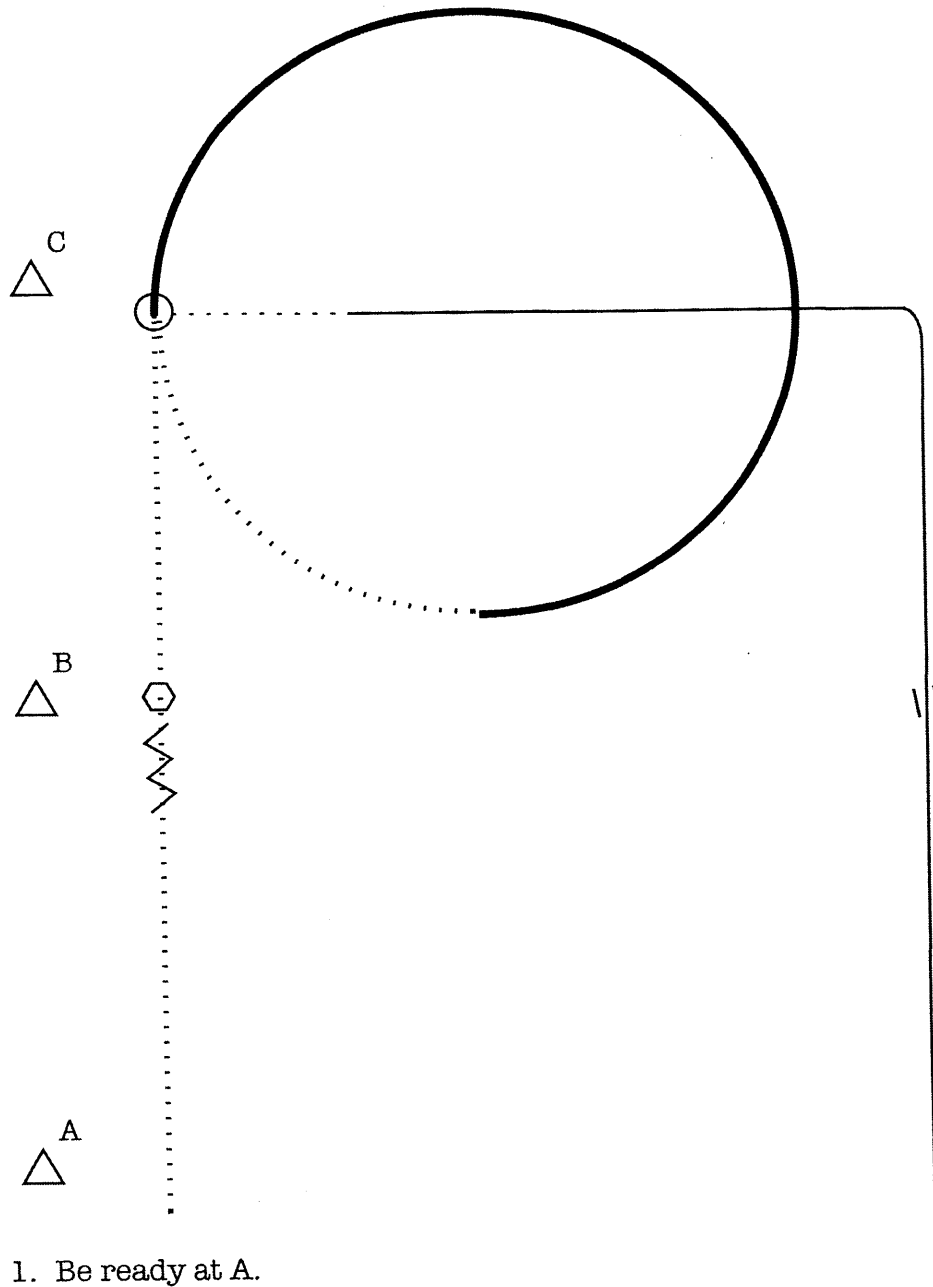
1. Be ready at A.
2. Sitting trot to B.
3. At B, stop and back one horse length.
4. Posting trot left diagonal to cone C.
5. Half turn on the forehand to the right and walk with purpose to B. At B turn and walk away. After one horse length, posting trot right diagonal to exit.

WALK
 JOG/TROT
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP 
 BACK 
 TURN
 LEAD CHANGE

Show 2

Equitation

All Rookie & Level One



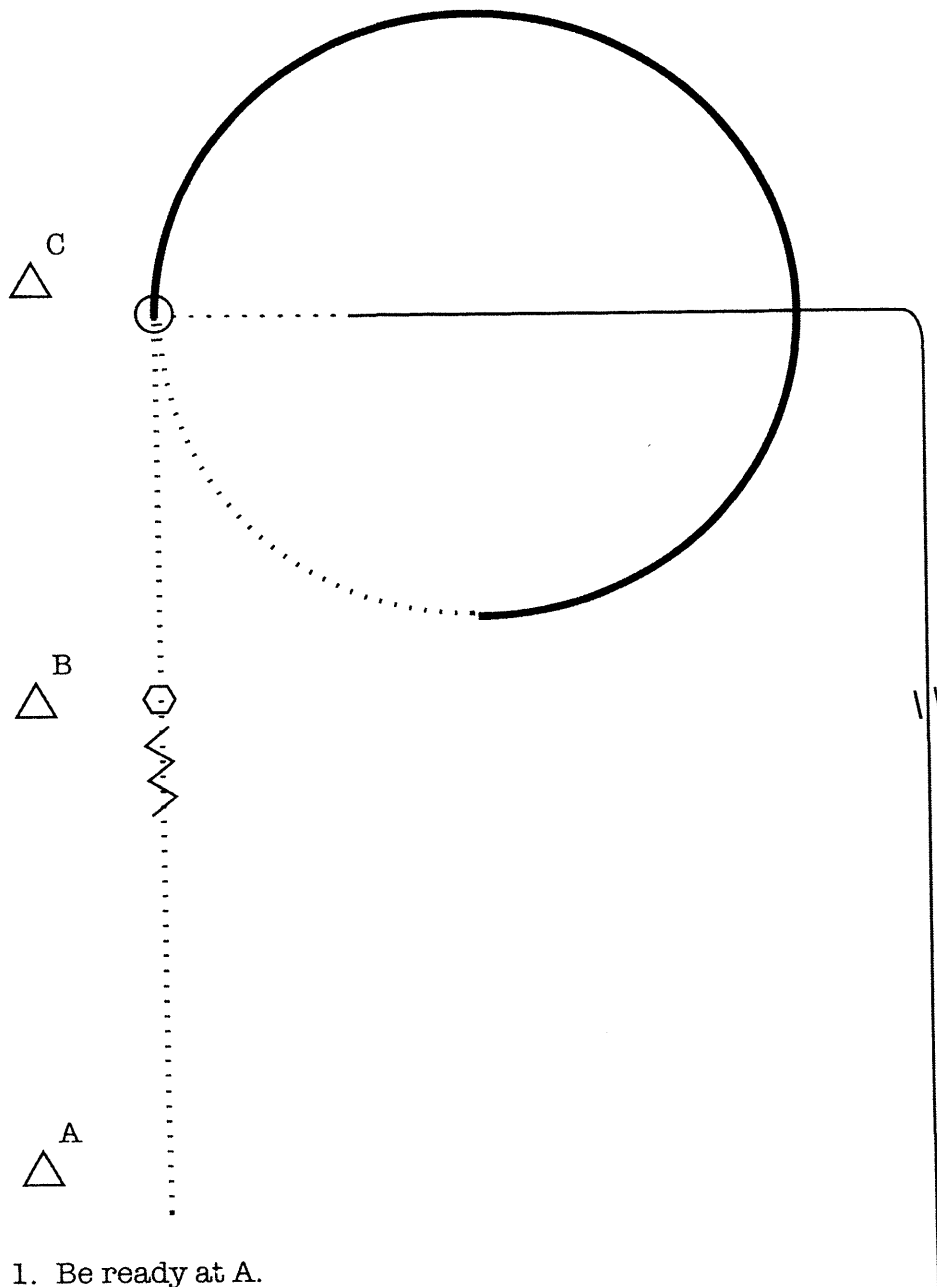
1. Be ready at A.
2. Sitting trot to B.
3. At B, stop and back one horse length.
4. Posting trot left diagonal to cone C.
5. At cone C, hand gallop 3/4 a circle.
6. Trot remaining 1/4 of circle.
7. Stop at C, turn on the forehand to the right and walk with purpose.
8. Canter right lead around corner. Simple lead change at B, pattern is complete passing A.

WALK
 JOG/TROT
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP
 BACK
 TURN
 LEAD CHANGE ||

show 2

Equitation

Amateur, Youth & Select

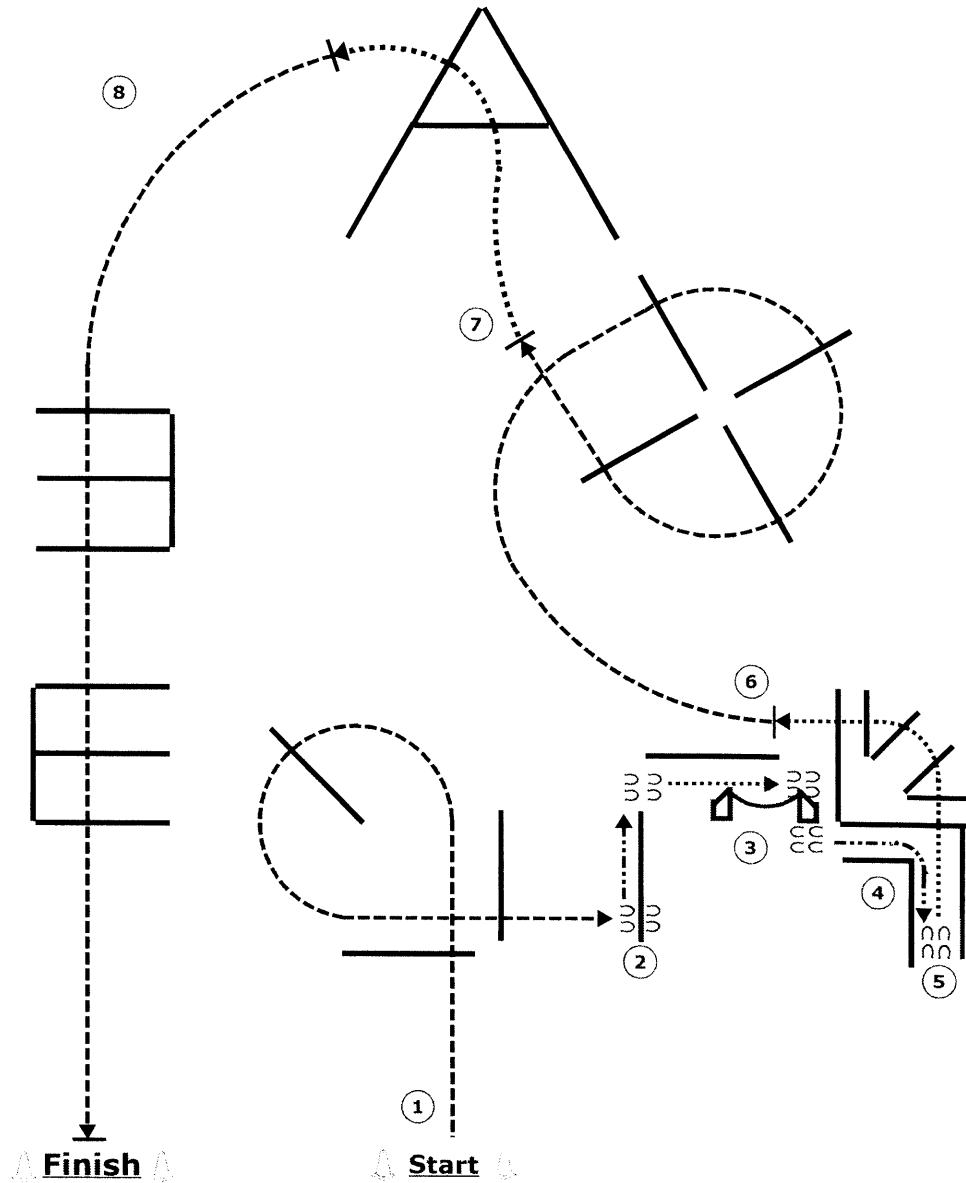


1. Be ready at A.
2. Sitting trot to B.
3. At B, stop and back one horse length.
4. Posting trot left diagonal to cone C.
5. At cone C, hand gallop 3/4 a circle.
6. Trot remaining 1/4 of circle remaining in the twopoint.
7. Stop at C, turn on the forehand to the right and walk with purpose.
8. Canter right lead around corner.
9. Change leads at B, pattern is complete passing A.

WALK - - - - -
 JOG/TROT - - - - -
 EXTENDED JOG/TROT - - - - -
 LOPE/CANTER _____
 EXT/GALLOP _____
 STOP ○
 BACK
 TURN
 LEAD CHANGE

Show 2

Sunday 8-10-2025



- 1- Trot Poles And Halt Over Last Pole
- 2- Side Pass Left Off Of Pole, Walk Up To Gate
- 3- Right Hand Push Gate
- 4- Back Around Corner Of Chute
- 5- Walk Poles
- 6- Jog Poles
- 7- Walk Poles
- 8- Jog Poles To Finish and Halt



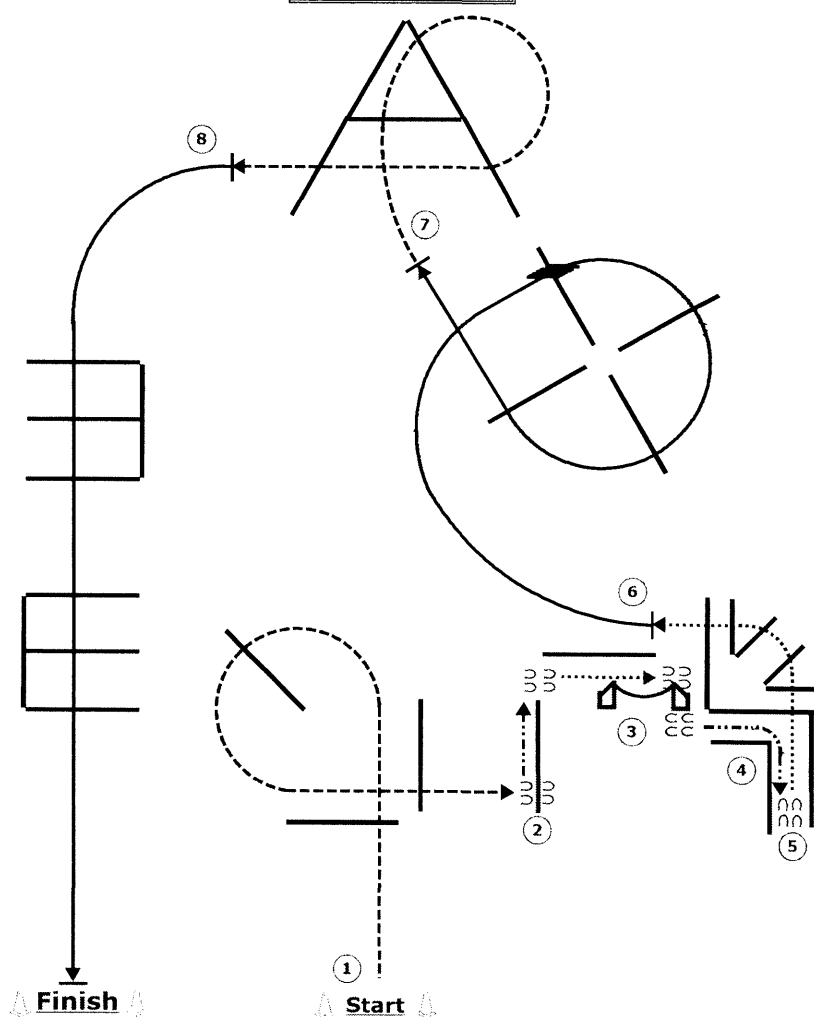
Course Design By:
Forrest McCallister
253-736-4045

Trail Class

Walk/Jog

- *210- Walk Trot (All Breed) 11 Under Trail
- 211- W/T Level 1 Youth 18 & Under Trail
- 212- Walk Trot Level 1 Amateur Trail

Sunday 8-10-2025



- 1- Trot Poles And Halt Over Last Pole
- 2- Side Pass Left Off Of Pole, Walk Up To Gate
- 3- Right Hand Push Gate
- 4- Back Around Corner Of Chute
- 5- Walk Poles
- 6- Right Lead Lope Poles
- 7- Jog Poles
- 8- Left Lead Lope Poles To Finish and Halt



Course Design By:
Forrest McCallister
253-736-4045

Trail Class

Walk/Jog/Lope

- 213- Level 1 Open Horse Trail
- 214- Junior Trail
- 215- Rookie Youth Trail
- 216- Rookie Amateur Trail
- 217- Level 1 18 And Under Youth Trail
- 218- Concurrent Regional Level 1 Youth Trail
- 219- Level 1 Amateur Trail
- 220- Concurrent Regional Level 1 Amateur Trail
- 221- Level 1 Select Trail
- 222- Concurrent Regional Level 1 Select Trail
- 223- Youth 18 & Under Trail
- 224- Concurrent Regional Level 2 Youth Trail
- 225- Amateur Trail
- 226- Concurrent Regional Level 2 Am Trail
- 227- Select Senior Trail
- 228- Concurrent Regional Level 2 Select Am Trail
- 229- Senior Trail

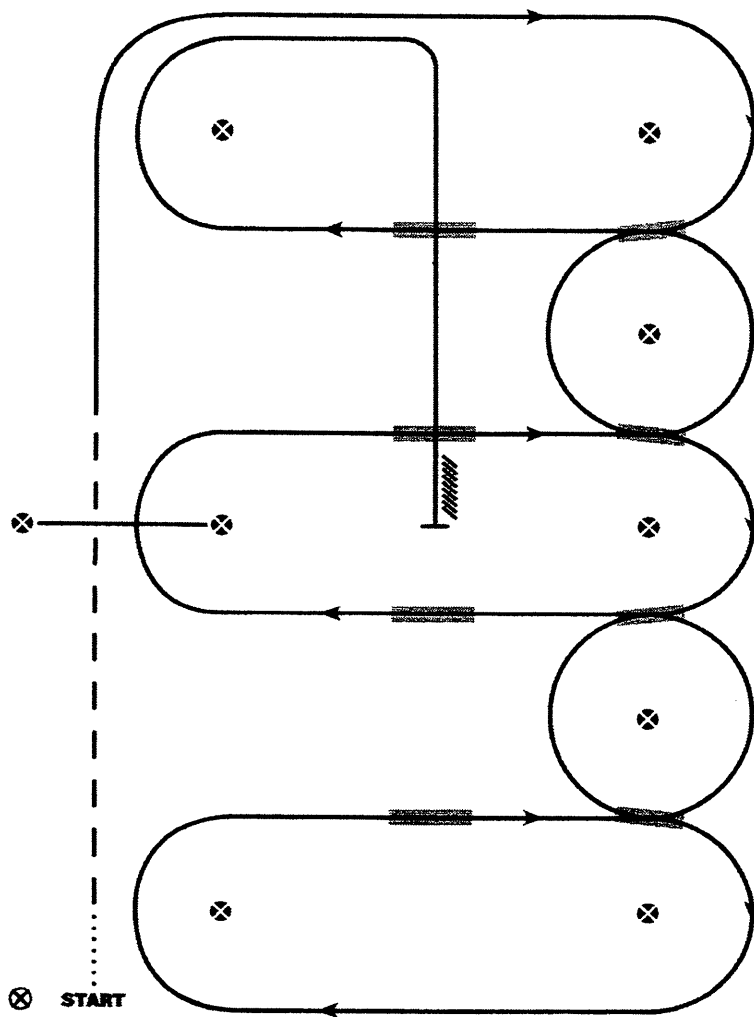
OPEN YOUTH AM (SHOW 2)

Show Date:

WESTERN RIDING - PATTERN 6

LEGEND

.....	Walk
- - - -	Jog
————	Lope
//////	Back
=====	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

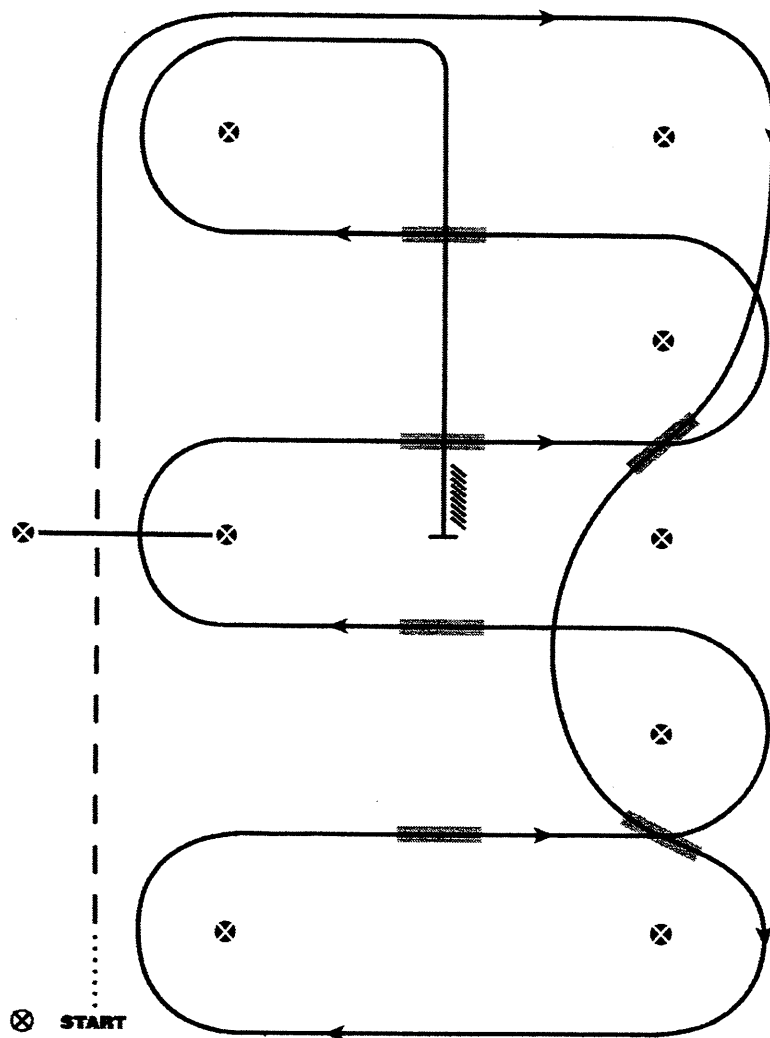
Pattern Provided by:

[WR/OP-6]

ALL LEVEL ONE (SHOW 2)

Show Date:

LEVEL I WESTERN RIDING PATTERN 6



LEGEND

.....	Walk
- - - -	Jog
————	Lope
///////	Back
	Lead Changing Area

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

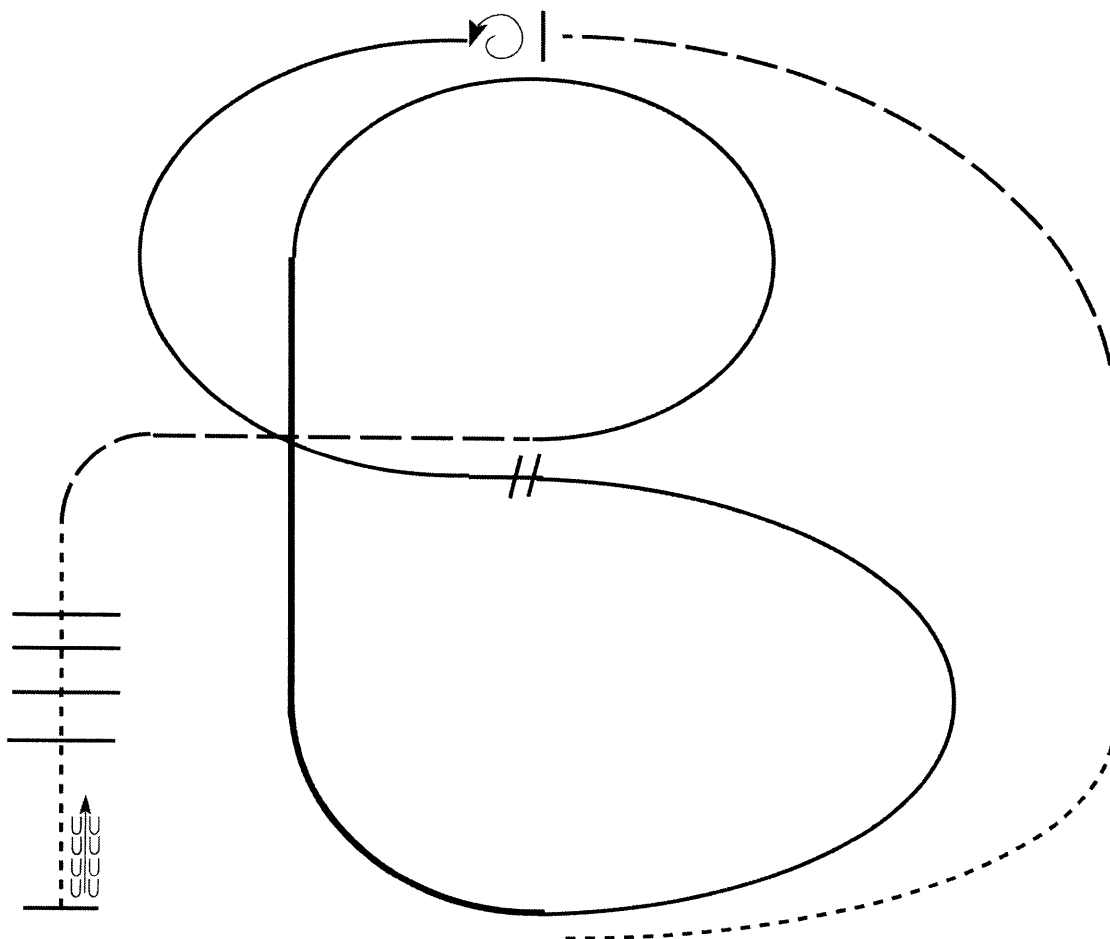
Pattern Provided by:

[WR/GP-6]

Fiesta 2025

Ranch Riding

Show Date: 07-10-2025



1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles.
12. Stop and back

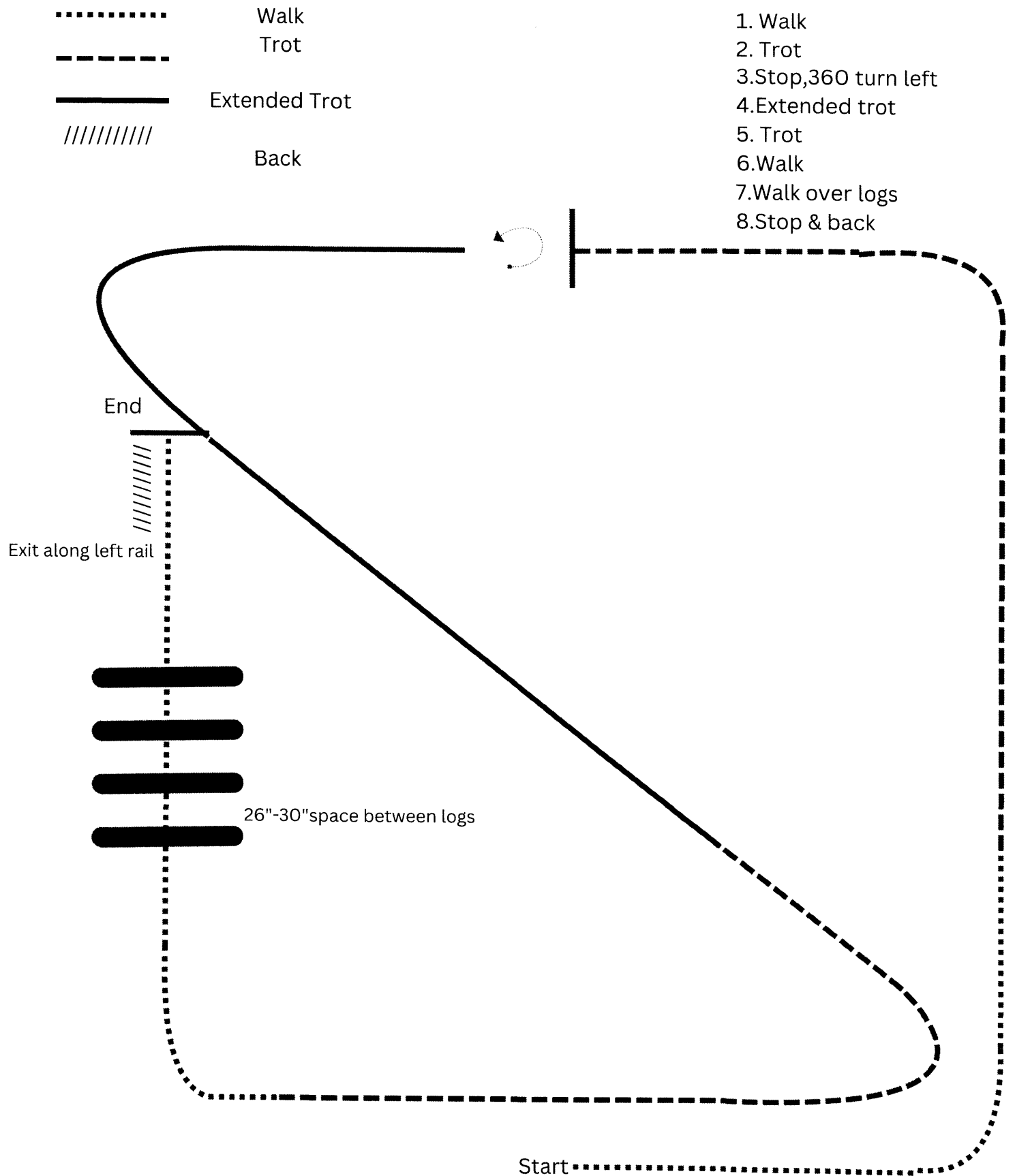
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	///
Back	←
Marker	(B)

[RR/1]

Pattern Provided by:

Show Two

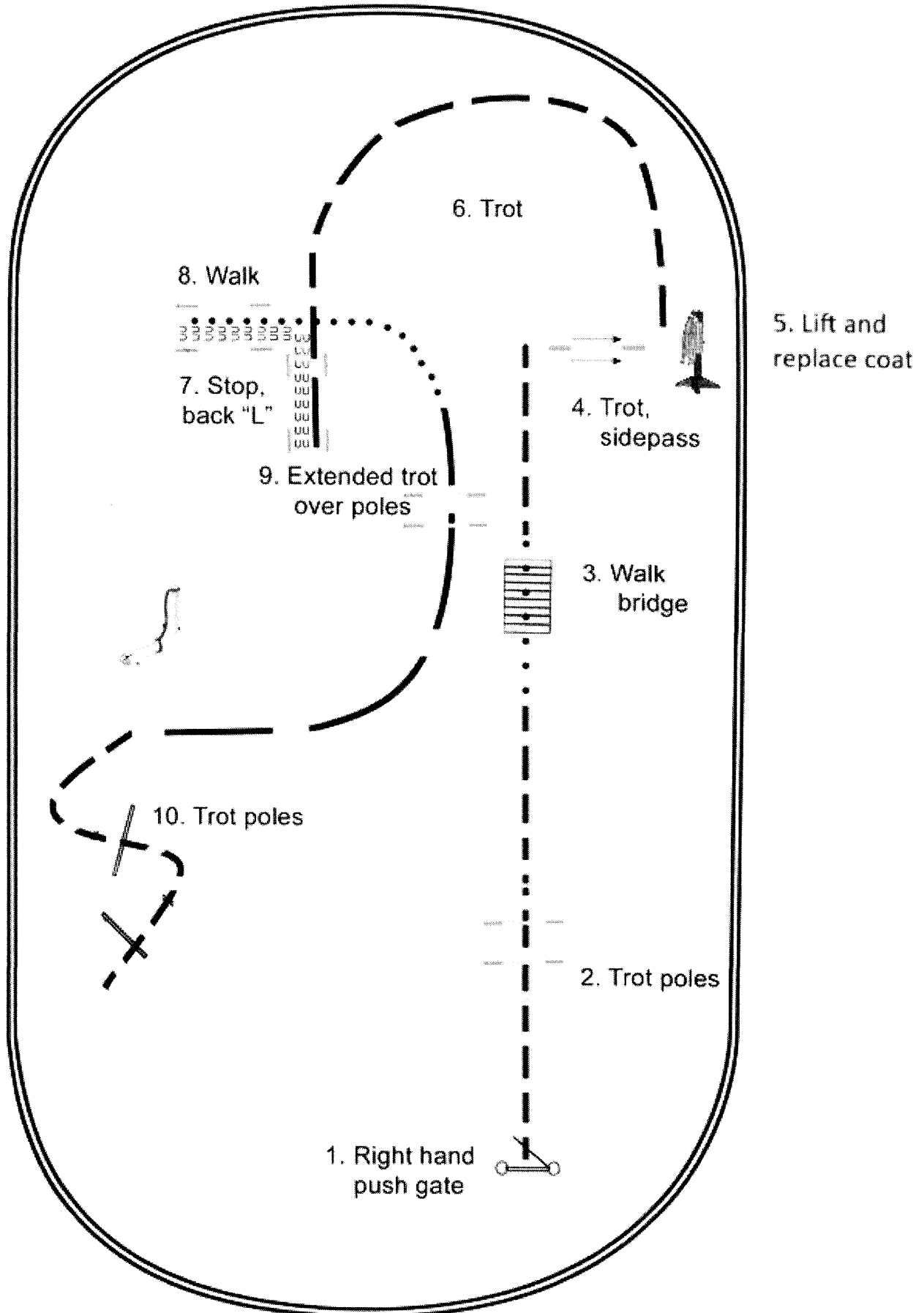
NWRA WALK TROT RANCH RIDING 1



Pair with AQHA RR pattern #1

Fiesta Show 2

ALL WALK TROT



Fiesta Show 2

