

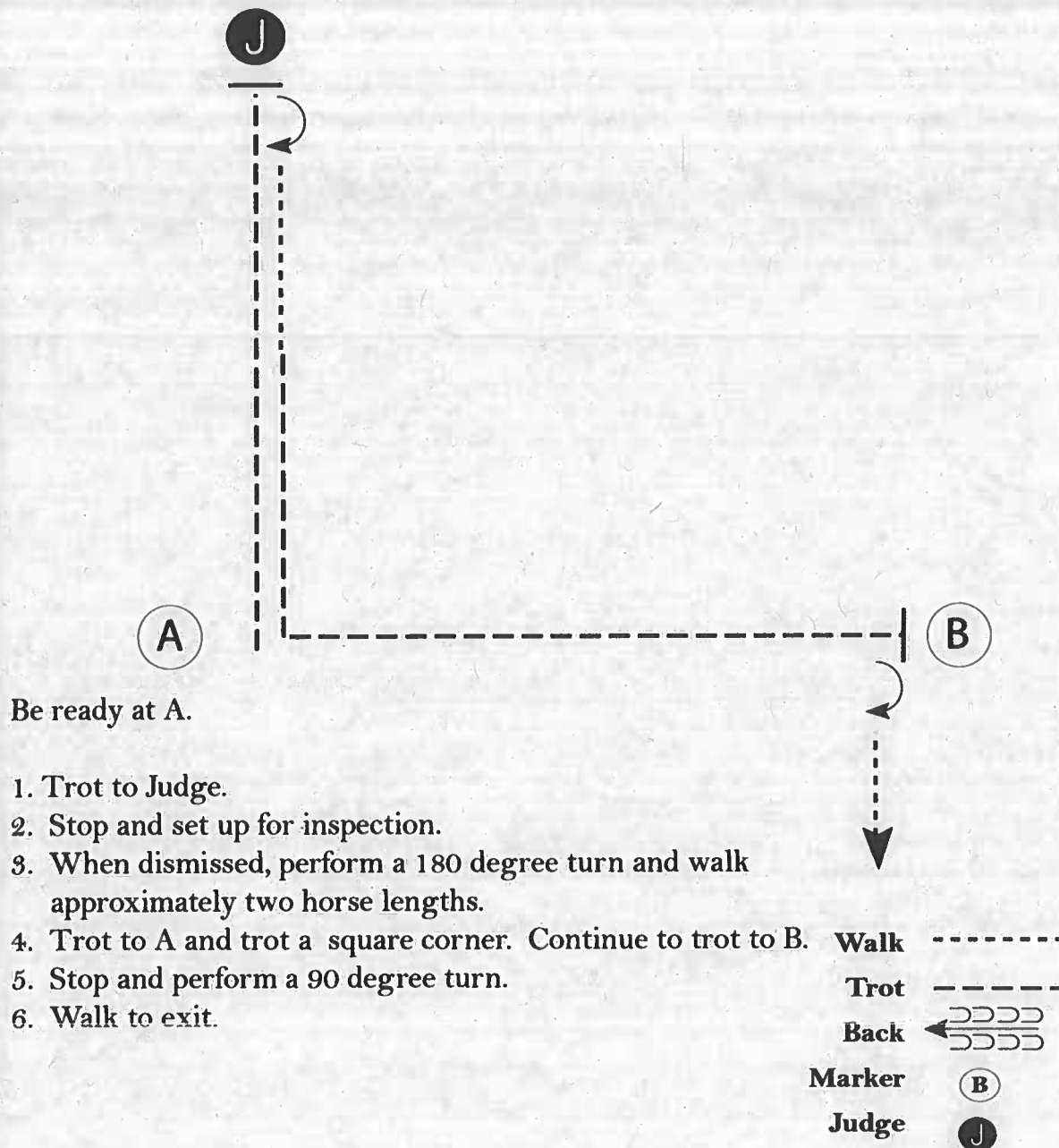
# 2023 RANCH IT UP

SMS (WALK TROT) 1, 2, 3

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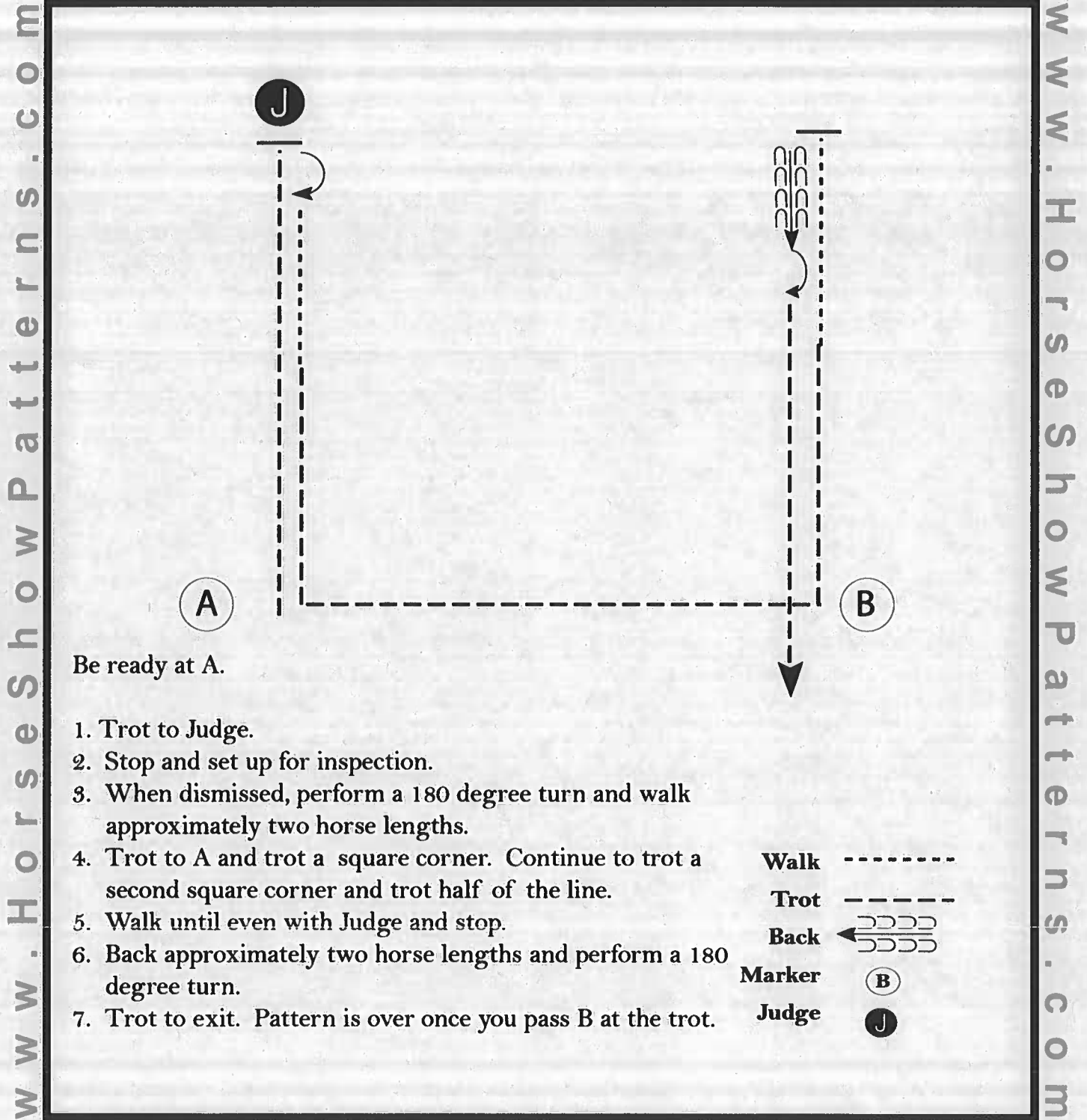
[SWT-109]

Pattern Provided by:

# 2023 RANCH IT UP

## SMS GREEN NOV HORSE (4 - 5 )

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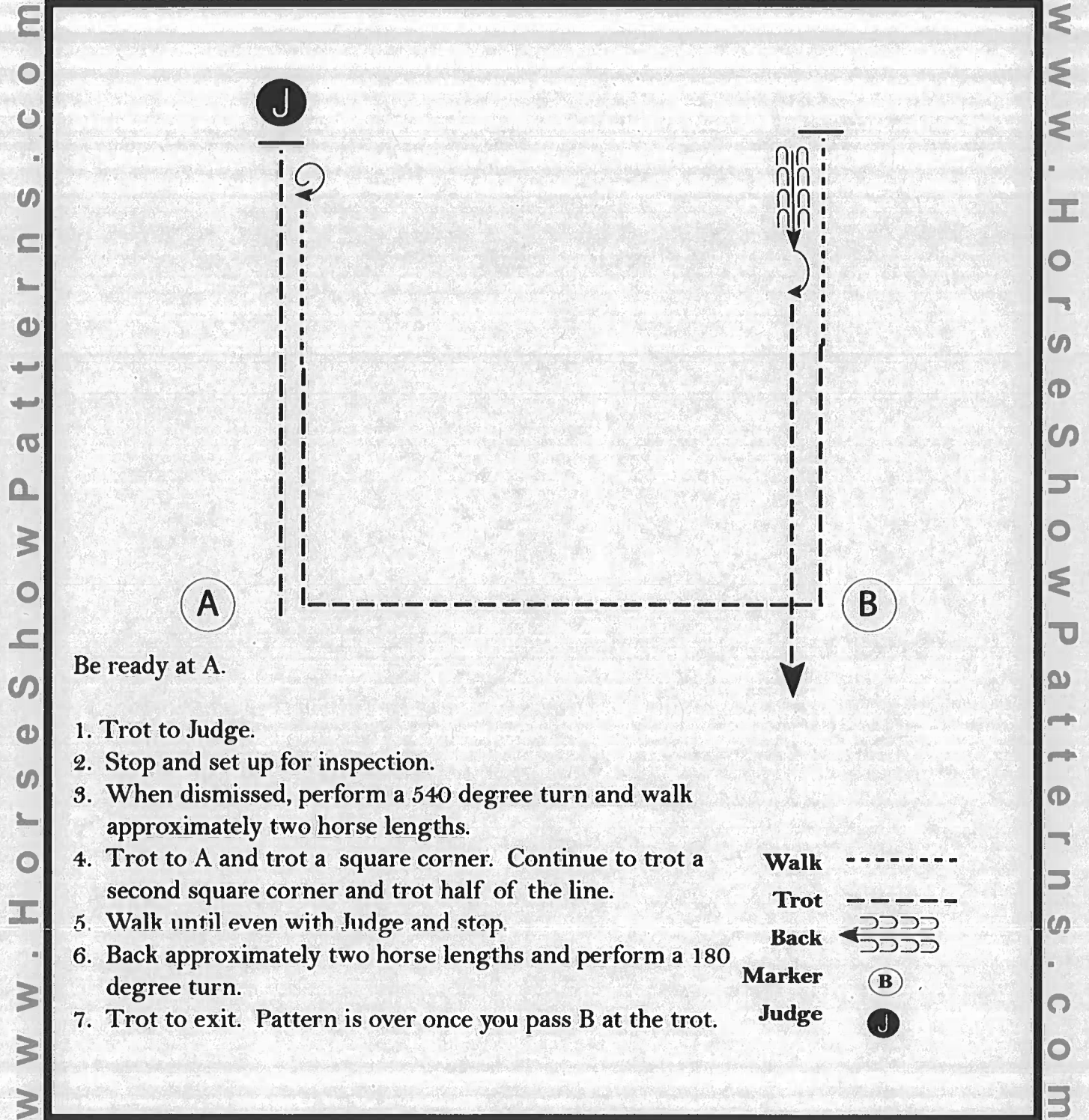
[S/2-109]

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# 2023 RANCH IT UP

## SMS YTH AM OPEN (6-7-8)

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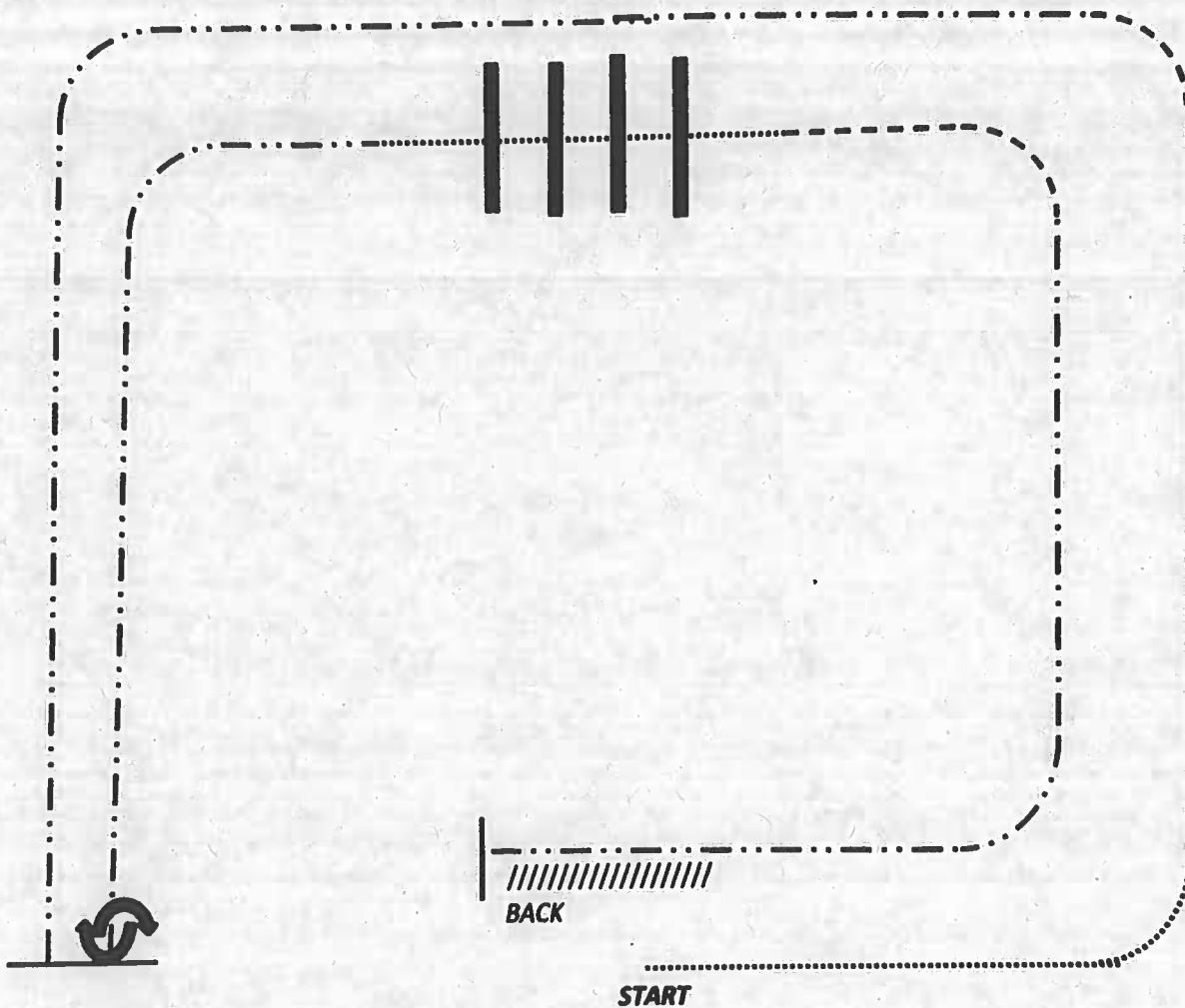


[S/3-109]

Pattern Provided by:

# RANCHMANSHIP WIT 37.38.39

WALK	-----
TROT	-----
EXT TROT	-----



1. WALK

2. TROT 1/2 way up the ARENA

3. TURN LEFT EXT. TROT Thru Center of Area and down the other side

4. STOP

5. 1 1/2 SPINS RIGHT

6.. EXT. TROT

7. WALK over RAILS

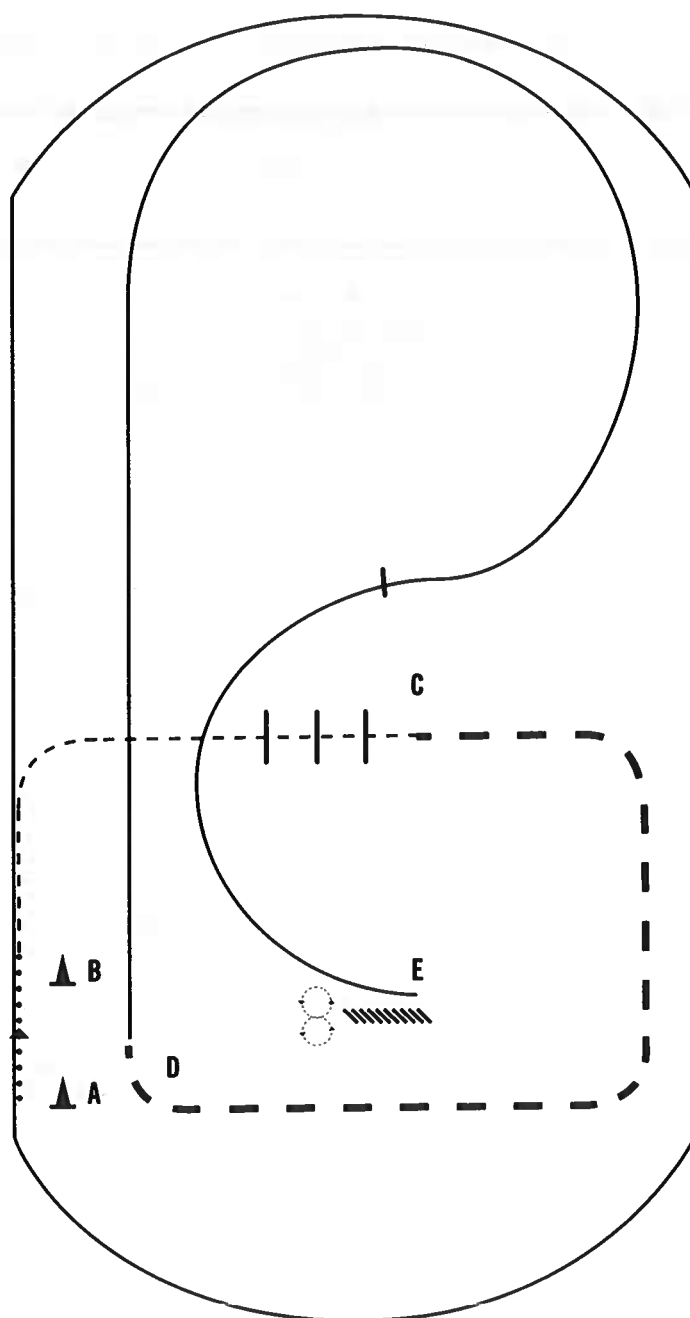
8. TROT

9. EXT TROT

10. STOP / BACK 1 horse length

# RANCHMANSHIP PATTERN #4

40, 41, 42, 43, 44



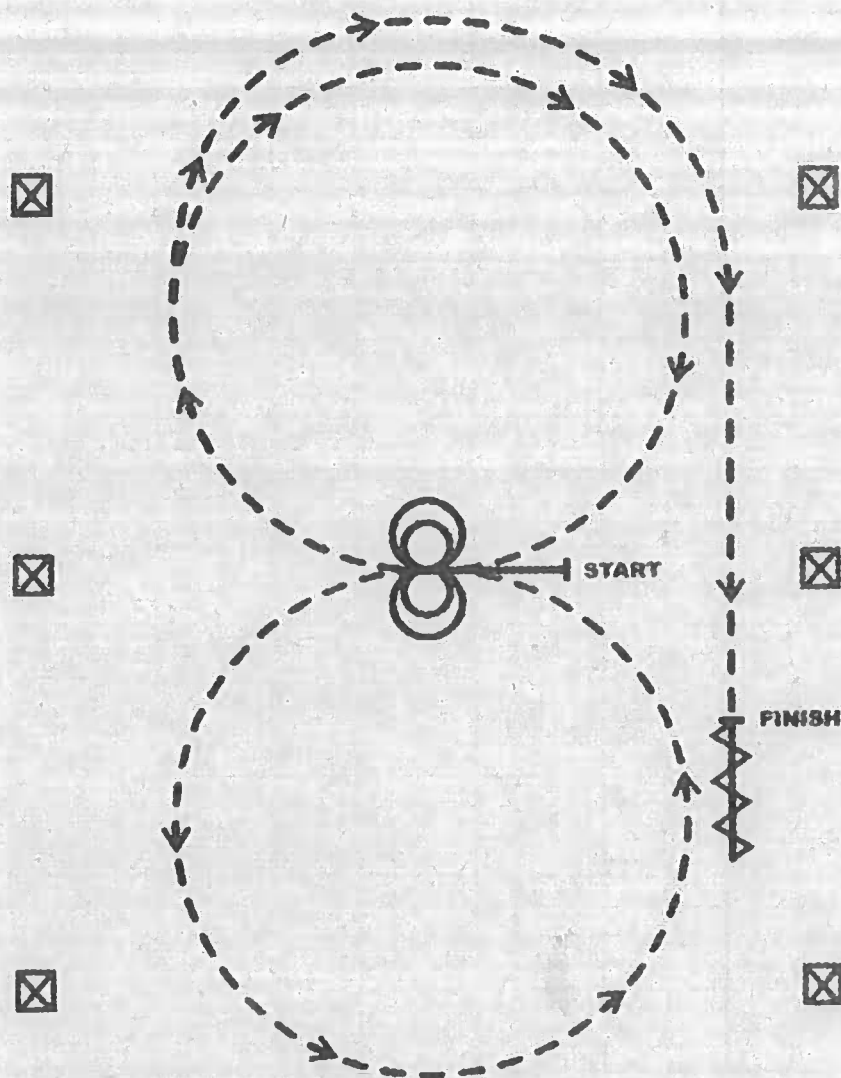
- | = Lead Change
- × = Stop
- ..... = Walk
- - - - = Trot
- = Lope
- — — = Ext. Lope
- - - - = Ext. Trot
- \\\\\\\\\\\\ = Back

1. Walk from A to B
2. At B, trot over poles to C
3. At C, extended trot to D
4. Lope on the right lead up arena and close circle to center, change to left lead
5. Lope to the right side of cone E and stop; back 8 to 10 feet
6. 2 spins to the left
7. 2 ¼ spins to the right



# RANCH REINING

WALK, JOG, 60, 69, 70



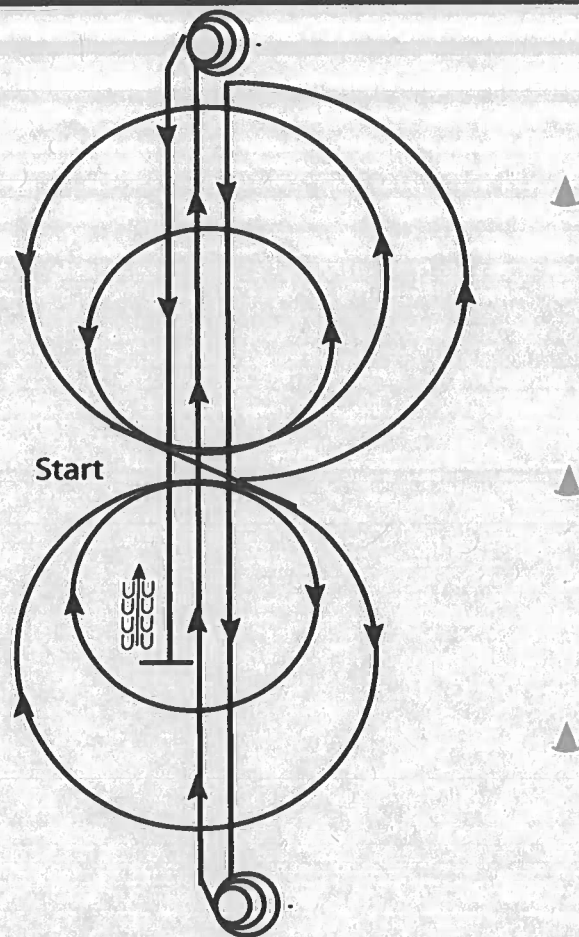
Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete two spins to the left. Hesitate.
2. Complete two spins to the right. Hesitate.
3. Trot once circle to the right, change directions at the center of the arena.
4. Complete one circle to the left, change directions at the center of the arena.
5. Begin a circle to the right but do not close this circle. Trot straight down the right side of the arena past the center marker, stop and back up at least 10 feet. Hesitate to demonstrate completion of the pattern.

# 2023 RANCH IT UP

Green Horse/Novice Rider (Class 71 - 72)

Show Date:



Pattern 10

Trot to center of arena, stop.

Start pattern facing away from judge.

1. Beginning on the left lead, complete 2 circles to the left; the first circle small and slow, the second circle large and fast. Change leads at the center of the arena.
2. Complete 2 circles to the right. The first circle large and fast, the second circle small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, and execute a square sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run down center of arena past end marker and execute a square sliding stop.
6. Complete 3 1/2 spins to the right.
7. Run down center of arena past center marker and execute a square sliding stop.
8. Back at least 10 feet. Hesitate to complete pattern.

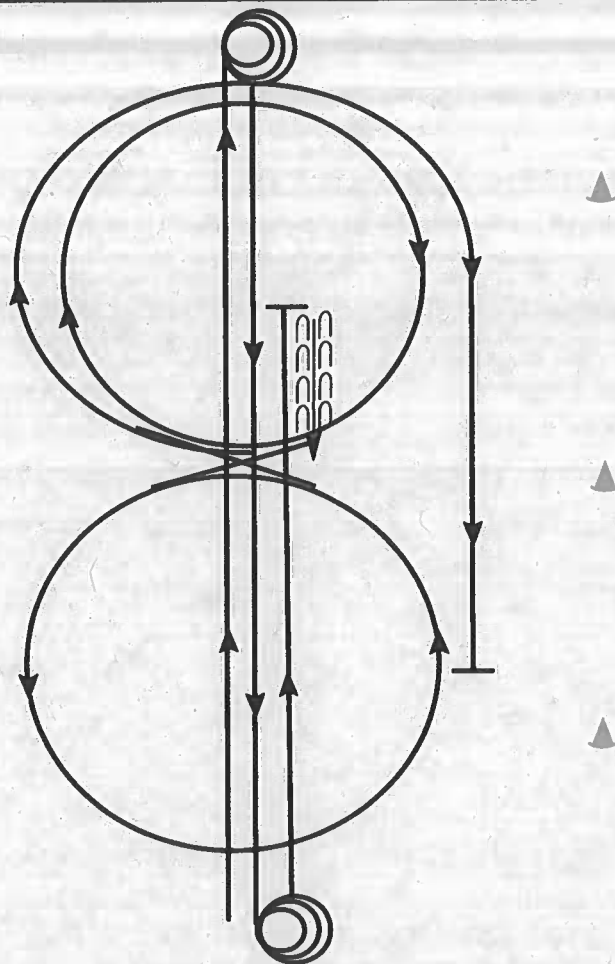
[NRCHAWC/10]

Pattern Provided by:

# 2023 RANCH IT UP

## YTH AM OPEN (73-74-75)

Show Date:



### Pattern 6

Start at end of arena.

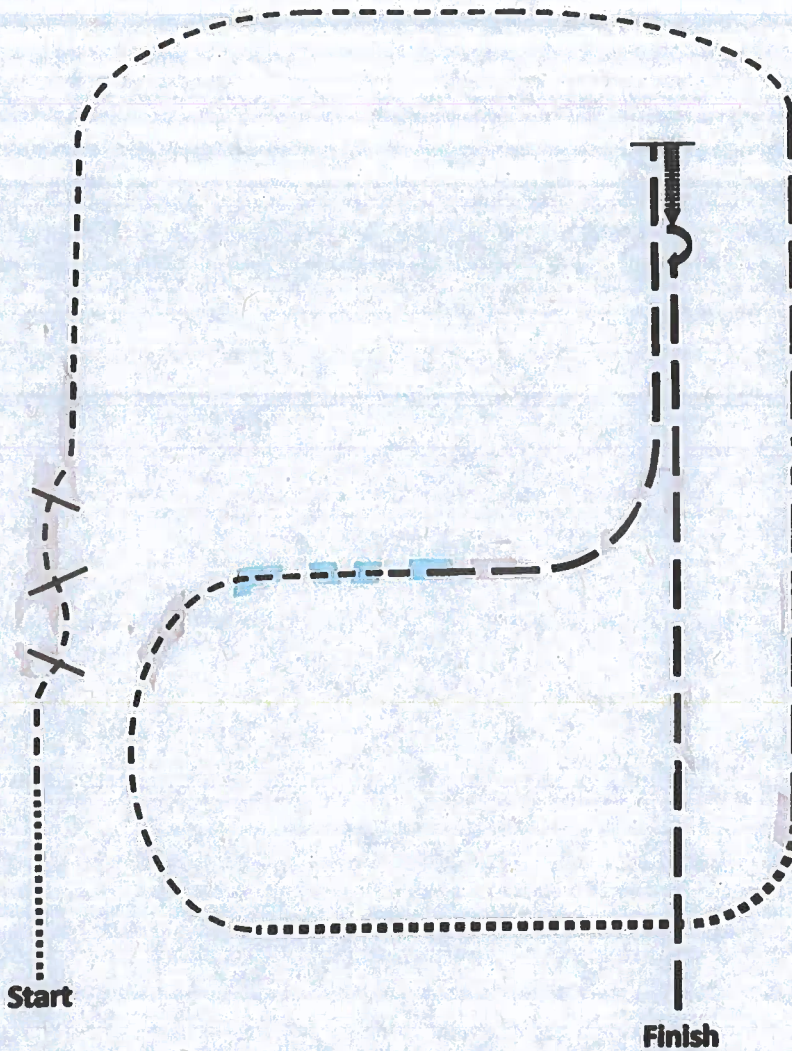
1. Run down the middle of the arena, past the end marker and come to a sliding stop.
2. Complete 3 1/2 spins to the right.
3. Run to the other end of the arena, past the end marker and come to a sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run past the center marker, stop, back at least 10 feet, complete 1/4 turn to the left.
6. Beginning on the right lead, complete one circle to the right, change leads. Complete one circle to the left, change leads.
7. Complete 3/4 of a right circle, run past center marker, stop. Hesitate to complete pattern.

[NRCHAWC/6]

Pattern Provided by:



# W/T Ranch Riding 77-78-79



1. Walk
2. Jog over logs and around end of arena
3. Extend the jog down the arena
4. Extended walk
5. Jog around half circle
6. Extend the jog
7. Stop and back 1 horse length
8. 90° turn right
9. Extended jog

Walk .....  
 Ext. Walk .....  
 Jog - - - - -  
 Ext. Jog — — — — —  
 Lope —————  
 Ext. Lope —————  
 Back ||||| →  
 Side pass U U



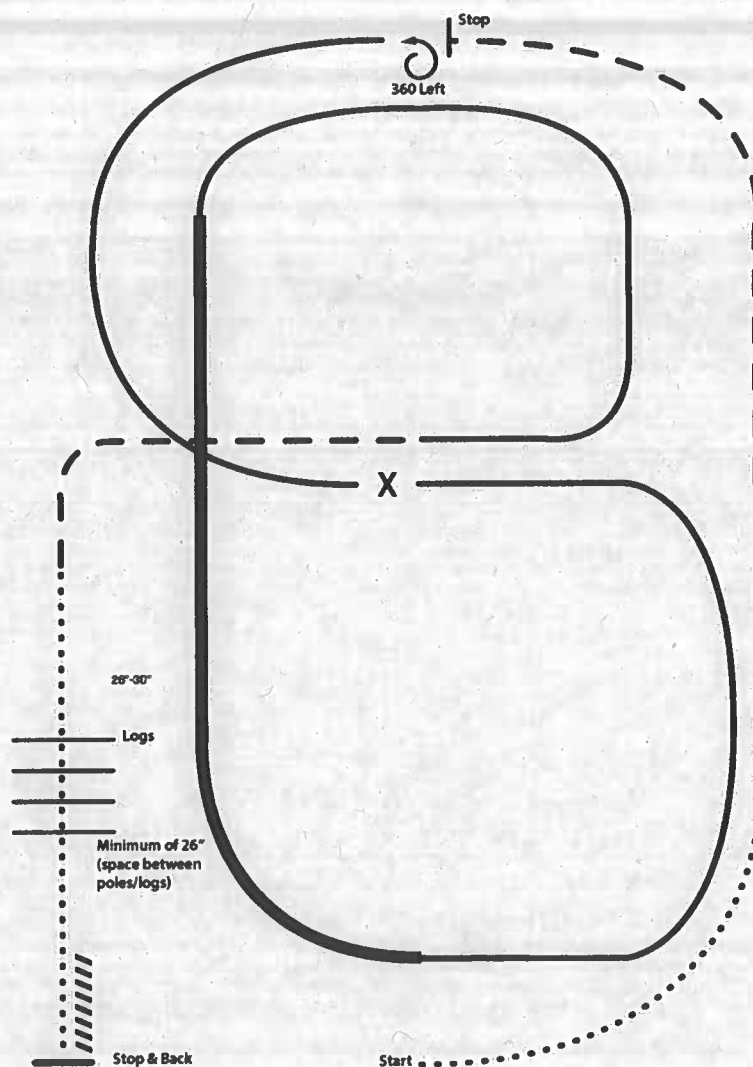
# 2023 RANCH IT UP

## GREEN/NOVICE (CLASS 80-81-82-83-84)

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X Lead Change  
 • • Walk  
 - - Trot  
 - - Ext Trot  
 - - Lope  
 - - Ext Lope  
 // // // Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

[RR/AQHA-1]

Pattern Provided by:

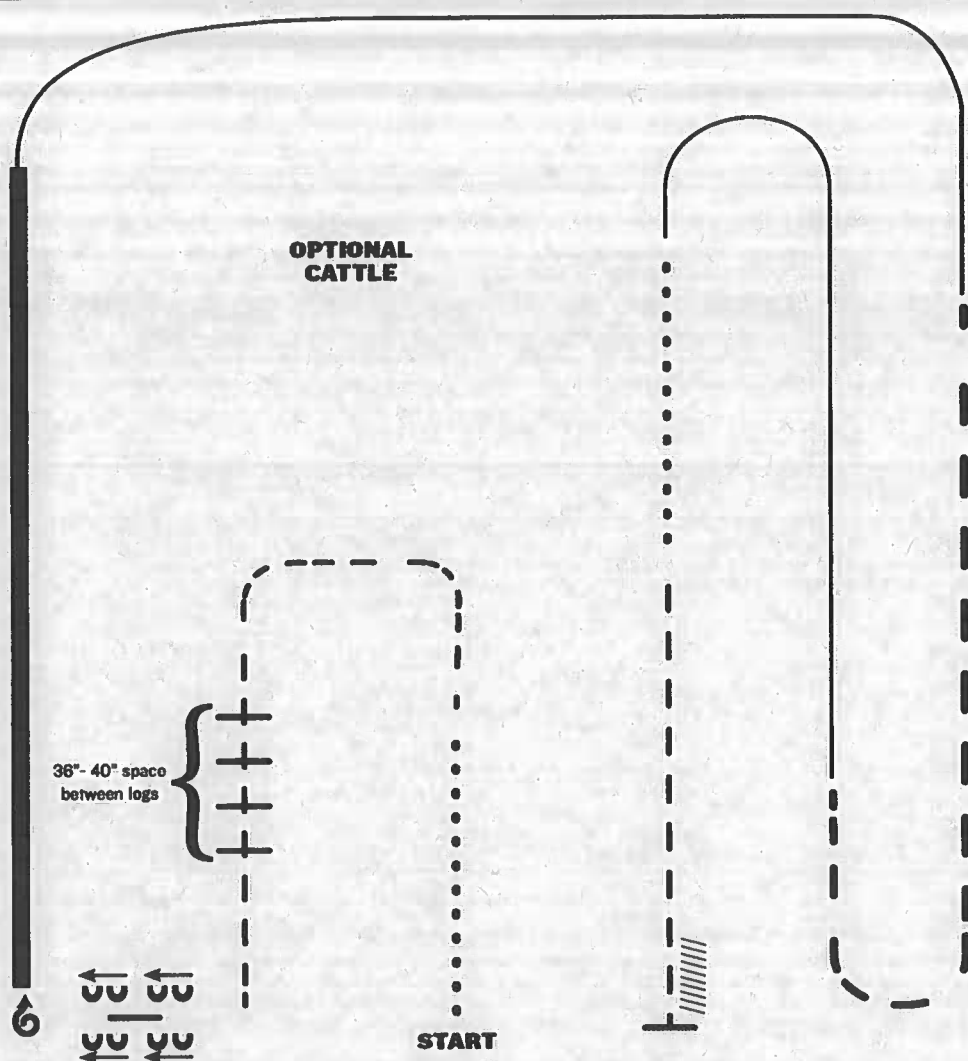
# 2023 RANCH IT UP

AQHA L1 ROOKIE (CLASS 85-86-87A & B - 88)

Show Date:

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1. Walk
2. Trot
3. Trot logs
4. Side pass right
5. 1 1/2 turns right
6. Extended lope (right lead)
7. Lope right lead
8. Extended trot
9. Lope left lead
10. Walk
11. Trot
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

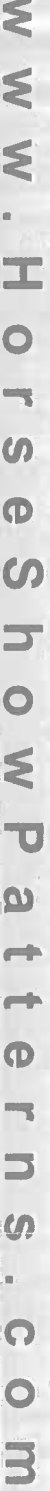
[RR/AQHA-12]

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- Note:** The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

### Pattern Provided by:



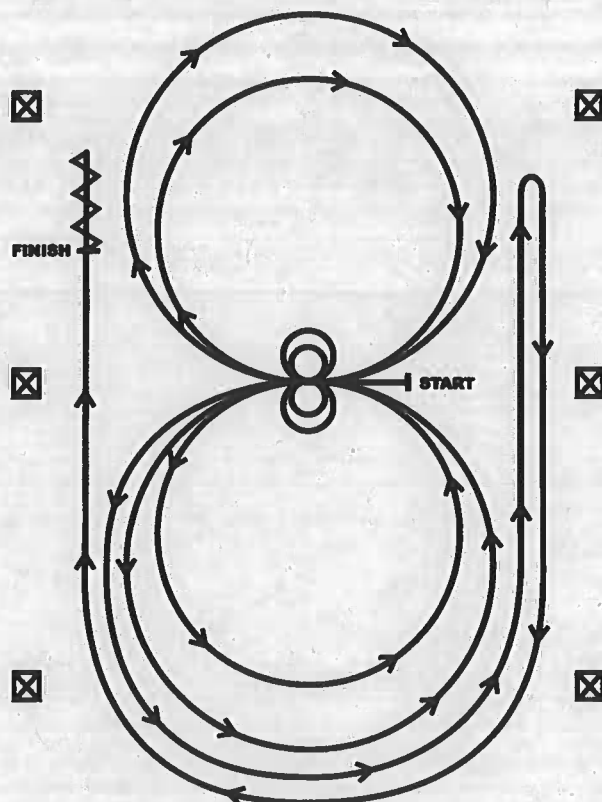
# 2023 RANCH IT UP

## Level One (94-95-96-97)

Show Date:

### REINING PATTERN A

Approved only for Level I Youth & Amateur, Youth 13 & Under



Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern. See the Judges' Guide for a summary of other allowances made in the Handbook.

[R/AQHAP-A]

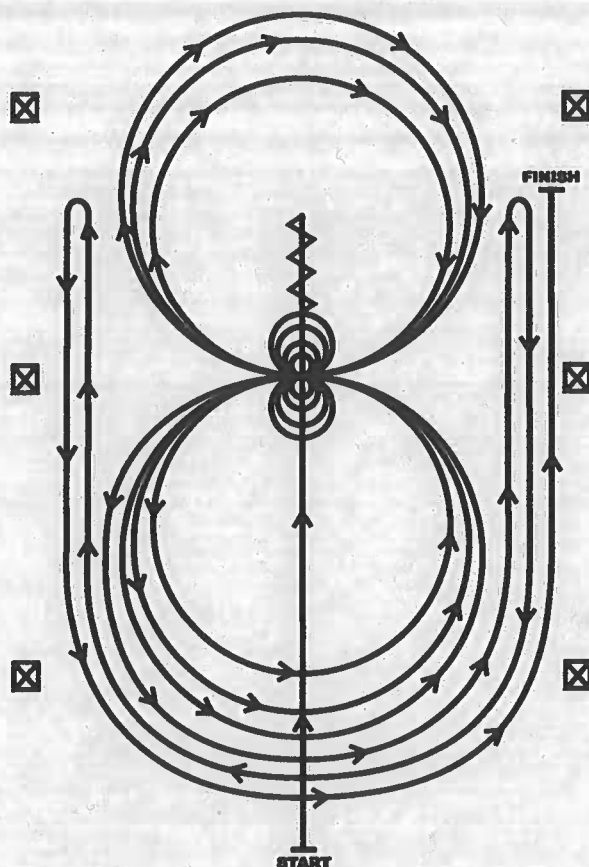
Pattern Provided by:

# 2023 RANCH IT UP

## AQHA REINING YTH SM SLCT OP (98-99-100-101)

Show Date:

### REINING PATTERN 12



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

[R/AQHAP-12]

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