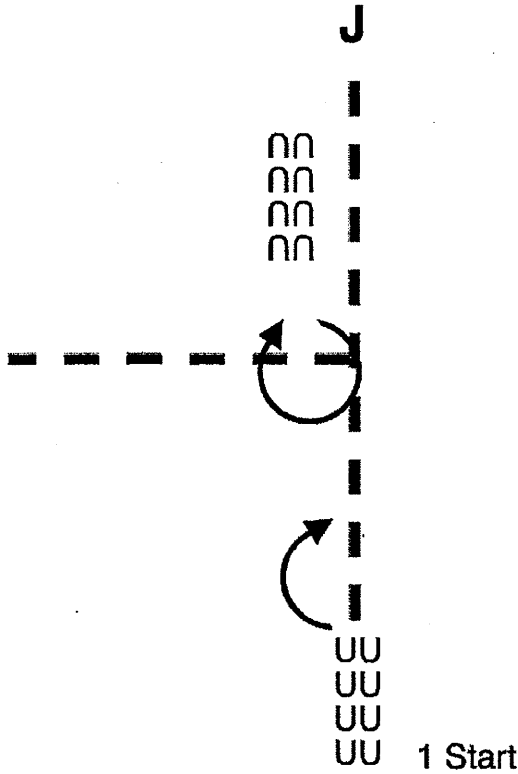


Show #2

SHOWMANSHIP

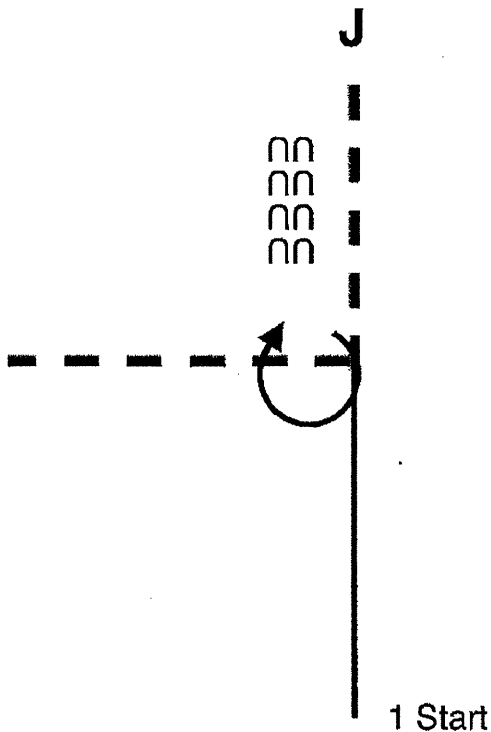
Am / SELECT / All Breed

1. Back then do a 180 turn
2. Jog to Judge, set up for inspection
3. Back
4. Do a 1 3/4 turn
5. Jog away



Level 1 / Rookie

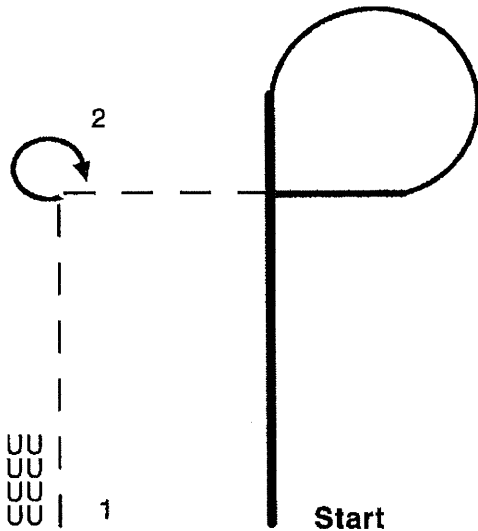
1. Walk halfway then jog to Judge
2. Set up for inspection
3. Back
4. Do a 1 3/4 turn *
5. Jog away



Walk trot
 * #4 Do a 3/4 turn

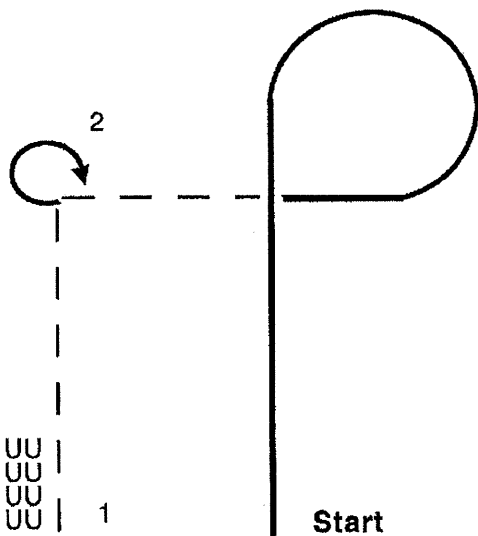
EQUITATION

All Breed 15+ over
YOUTH AM SELECT



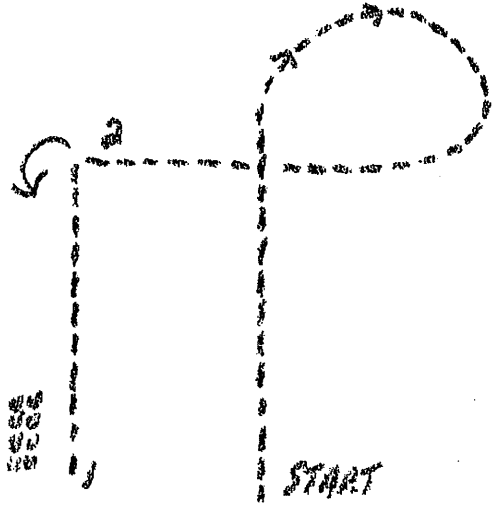
1. Hand gallop on right lead from cone 1 until even with cone 2
2. Slow to canter at cone 2 and complete circle
3. Sitting trot to cone 2 and stop
4. 3/4 turn on the forehand to the right
5. Posting trot on the left diagonal to cone 1
6. Stop and back

Level 1 Rookie
All Breed 14+ U



1. Canter on right lead as drawn
2. Posting trot on left diagonal then stop at cone 2
3. 3/4 turn on the forehand to the right
4. Posting trot on right diagonal to cone 1
5. Stop and back

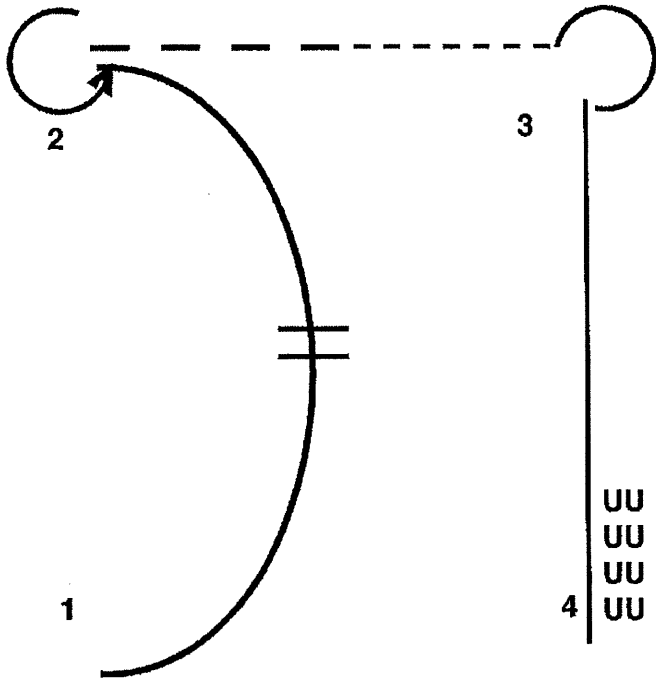
WALK TROT EQUITATION



1. Posting trot left diagonal as drawn to 2.
2. 1/4 turn on the forehand left.
3. Sit trot to 1.
4. Stop and back.

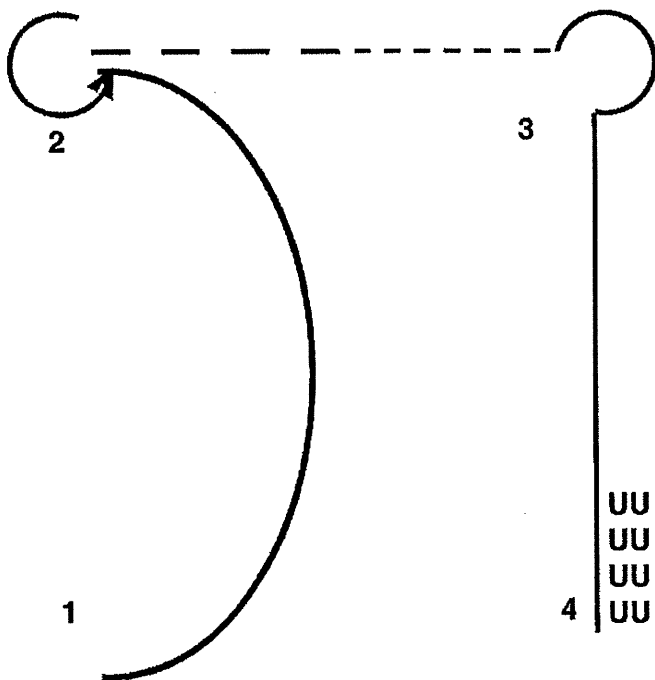
HORSEMANSHIP

*YOUT #
AM SELECT
All Breed 14+ under*



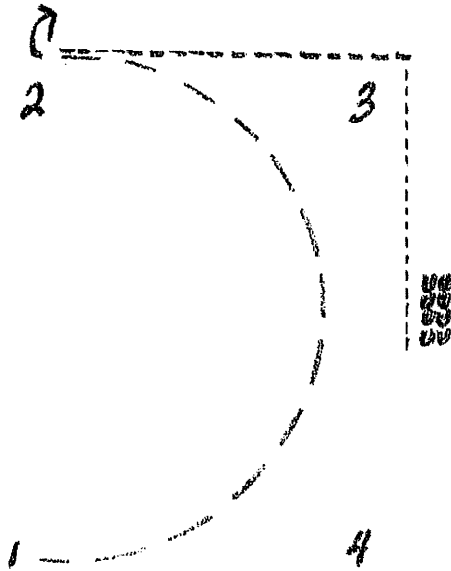
1. At cone 1, lope right lead for 1/2 arc then change leads and finish arc at cone 2
2. Turn 1 1/2 turns to the left
3. Extend the jog half way to cone 3 then jog and stop
4. Turn 1 1/4 to the right, then right lead lope to cone 4
5. Stop and back

*Rookie
Level 1
All Breed 15 + over*



1. At cone 1, lope left lead to arc to cone 2
2. Turn 1 1/2 turns to the left
3. Extend the jog half way to cone 3 then jog and stop
4. Turn 1 1/4 to the right, then right lead lope to cone 4.
5. Stop and back

WALK TROT HORSEMANSHIP



1. Extend jog arc to 2.
2. 1/2 turn to right
3. Jog to 3, break to a walk
4. Walk half way to 4.
Stop and back.

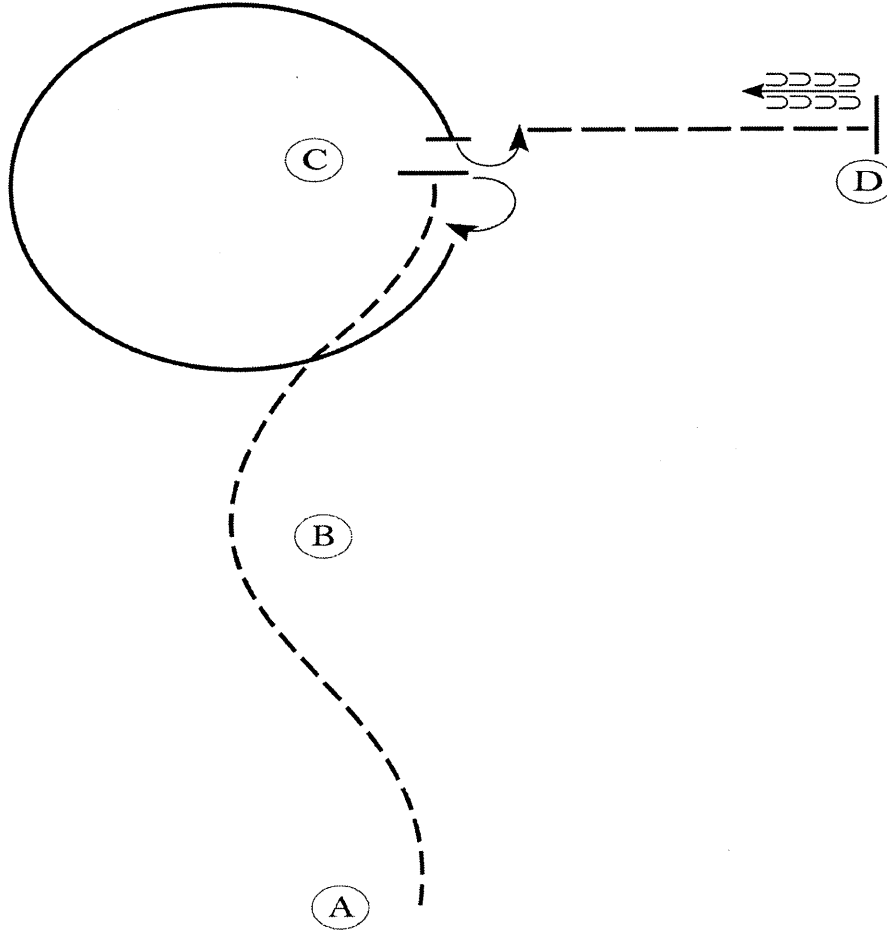
September Trophy Circuit

Barback Western Horsemanship *IS TOVER*

Show Date:

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right & 360 LEFT
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree turn to the left.
5. Extended jog to D.
6. Stop at D and back approximately ² horse length.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	-----
Back	←-----
Marker	⊙ B

Follow the instructions of your ring steward.

[WH/1-1]

Pattern Provided by:

September Trophy Circuit

Bareback

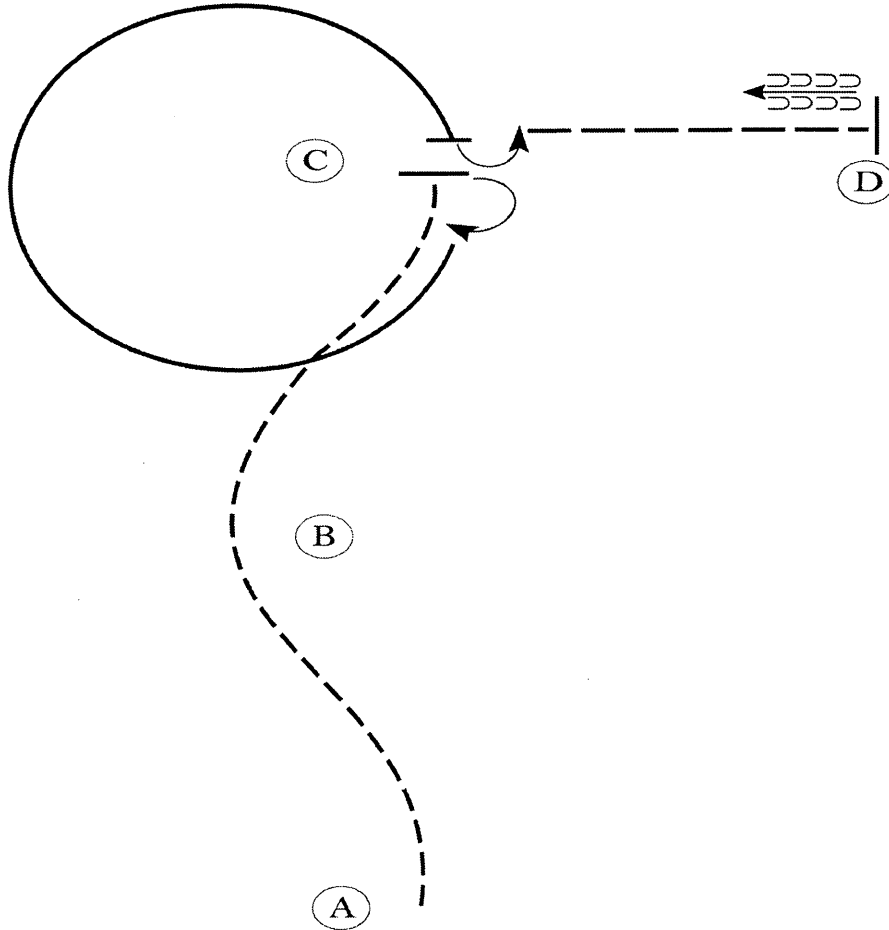
Western Horsemanship

1st under

Show Date:

www.horsheshowpatterns.com

www.horsheshowpatterns.com



1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree turn to the left.
5. ~~Extended~~ jog to D.
6. Stop at D and back approximately one horse length.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	-----
Back	←-----
Marker	(B)

Follow the instructions of your ring steward.

[WH/1-1]

Pattern Provided by:

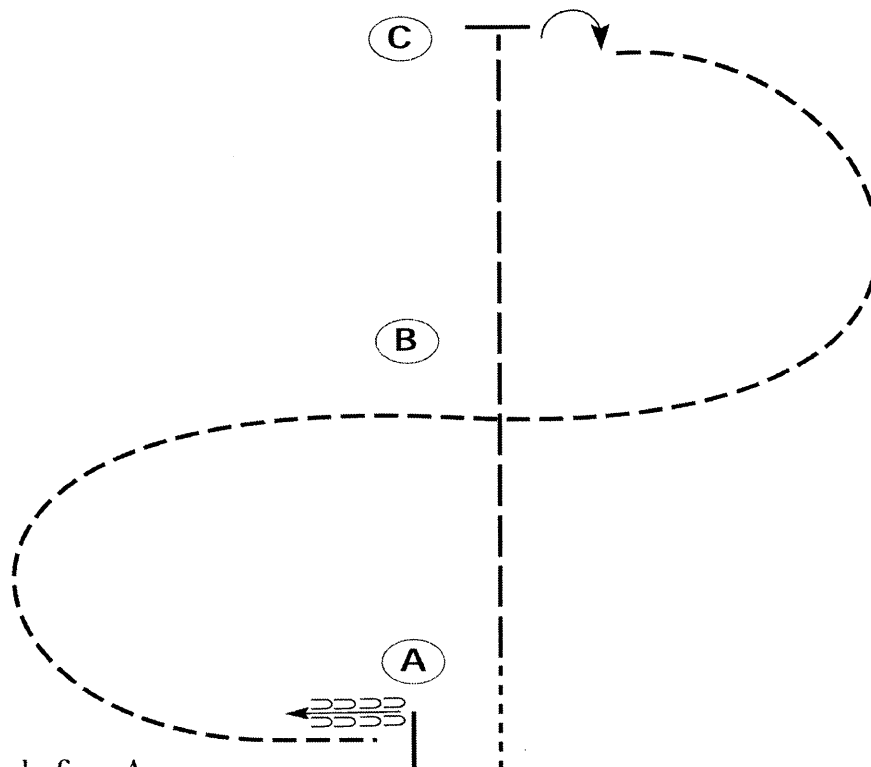
September Trophy Circuit

Barrel Western Horsemanship *walk Jog*

Show Date:

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Be ready before A.

1. Walk to A.
2. Perform an extended jog from A to C.
3. Stop at C and turn 90 degrees to the right.
4. Jog half a circle to B.
5. Continue at a jog in a half circle to A.
6. Stop at A and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	_____
Leg Yield	
Lead Change	— / —
Back	← 3333 5555
Marker	(B)
Sidepass	←-----→

[WH/WT-30]

Pattern Provided by:

September Trophy Circuit

Ranch Riding

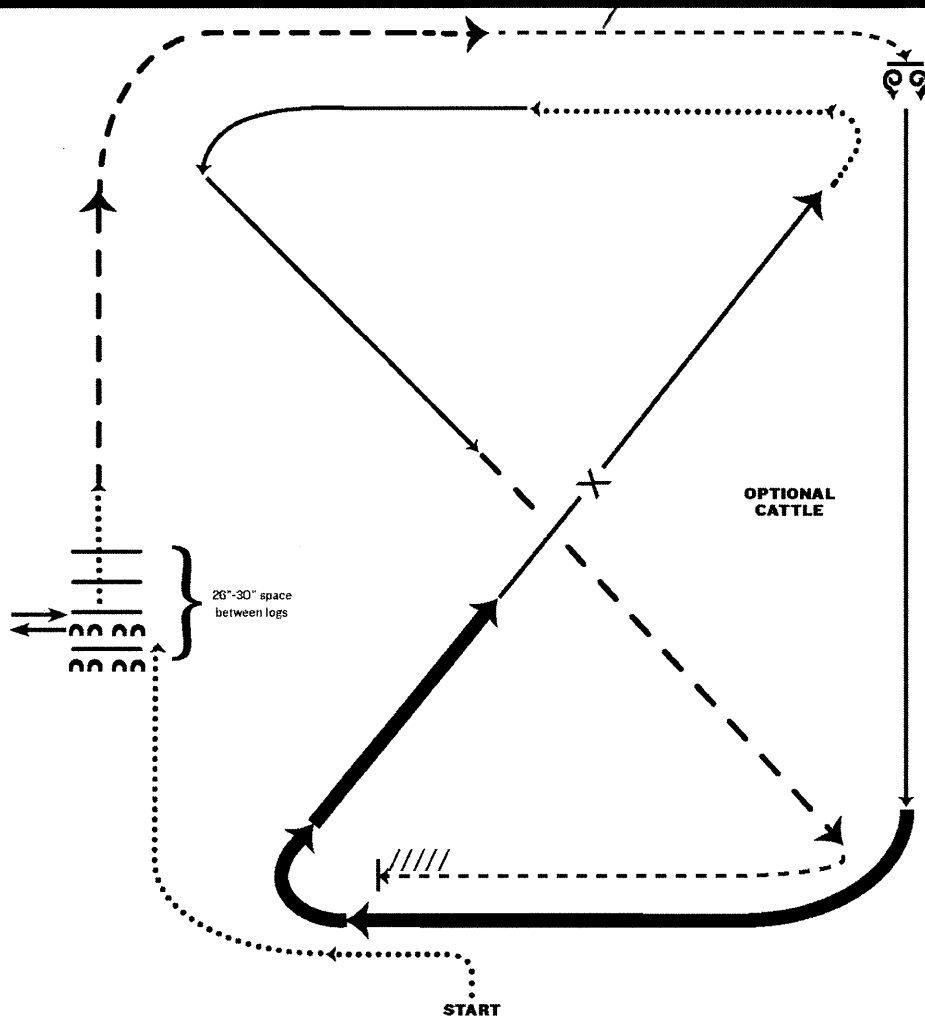
Show Date:

SR Horse

YOUTH AM SELECT

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1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk across logs
4. Extended trot
5. Trot
6. Stop, 360 degree turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope (right lead)
9. Collect lope, change leads (simple or flying)
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

[RR/AQHA-8]

Pattern Provided by:

September Trophy Circuit

Ranch Riding

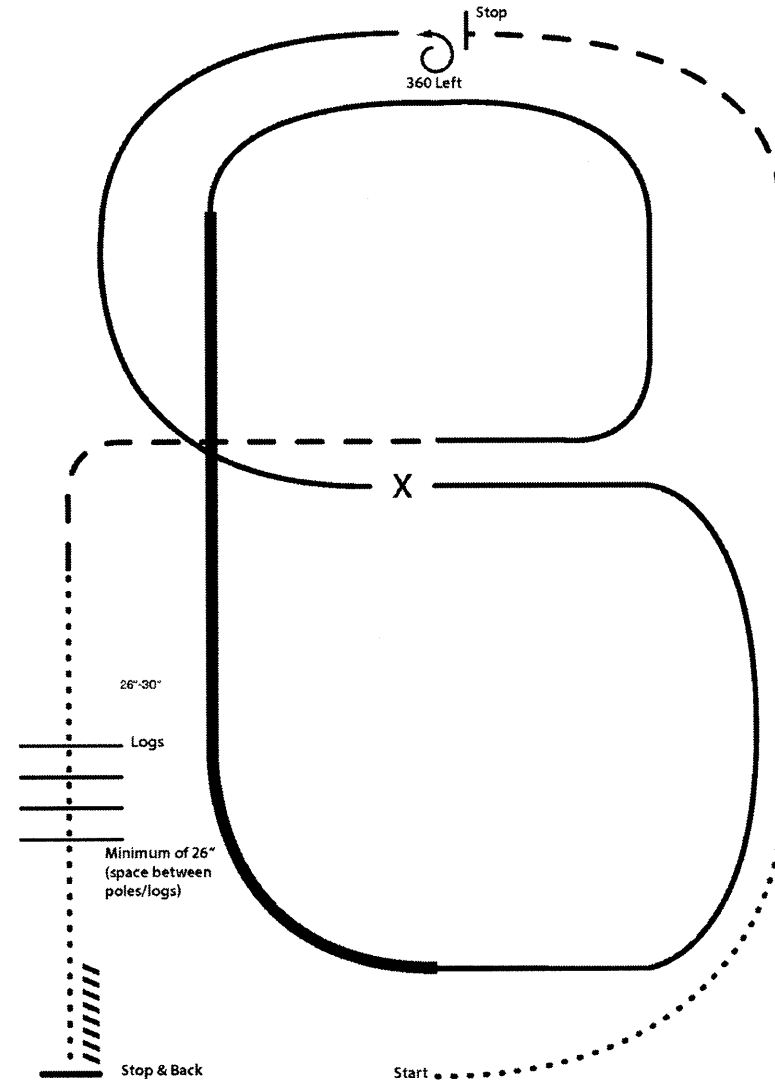
Rookie

Show Date:

Level 1 JR Horse

www.HorseShowPatterns.com

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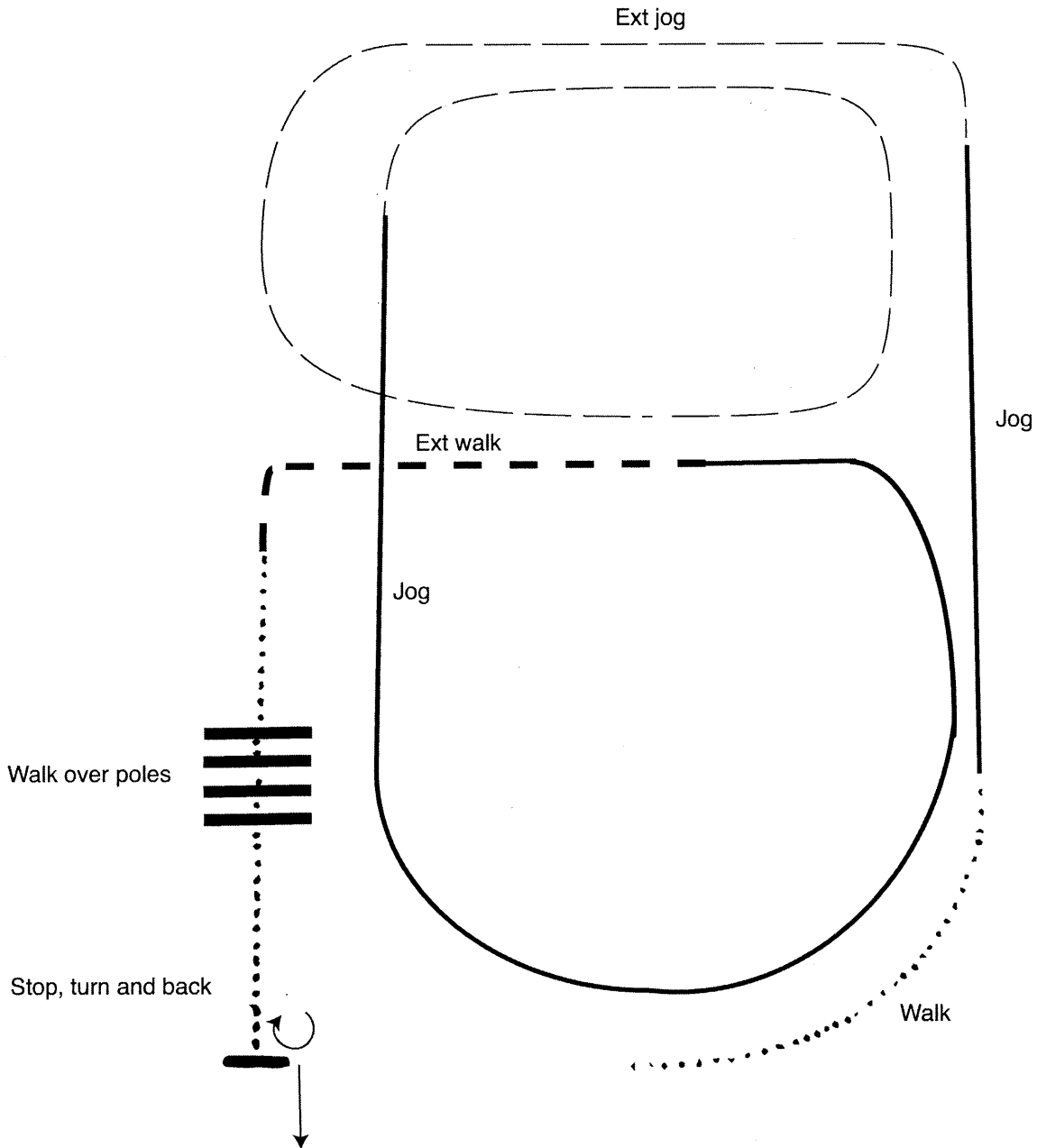
- X Lead Change
- Walk
- Trot
- - Ext Trot
- ==== Lope
- ==== Ext Lope
- //// Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

[RR/AQHA-1]

Pattern Provided by:

RANCH RIDING - PATTERN 1 WALK/JOG



Walk over poles

Stop, turn and back

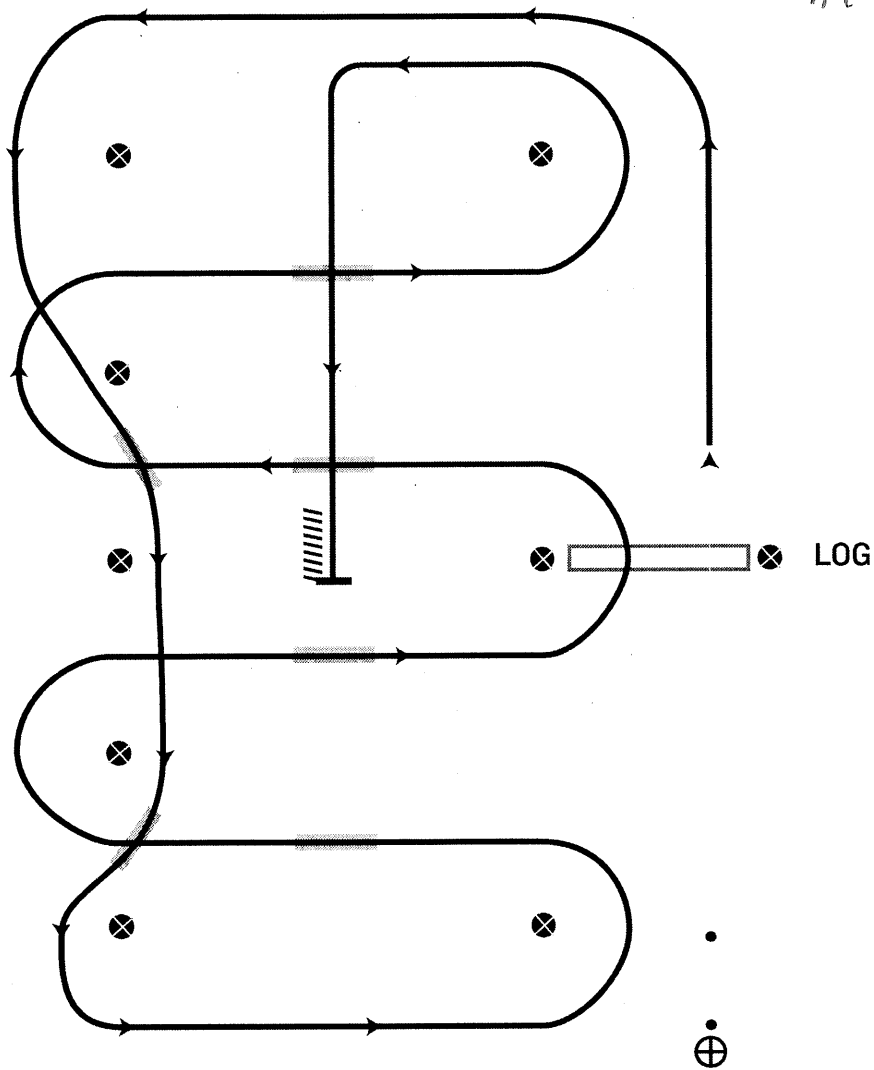
- Walk
- - - Extended Walk
- Jog
- - - - Extended Jog
- Back
- ↻ Turn

Minimum of 26" space
between poles/logs

1. Walk
2. Jog
3. Extend the jog
4. Jog
5. Extend the walk
6. Walk over poles
7. Stop and execute 180 degree turn either direction
8. Back one horse length

LEVEL I WESTERN RIDING PATTERN I

*Rookie
All Breed
13+ Under*

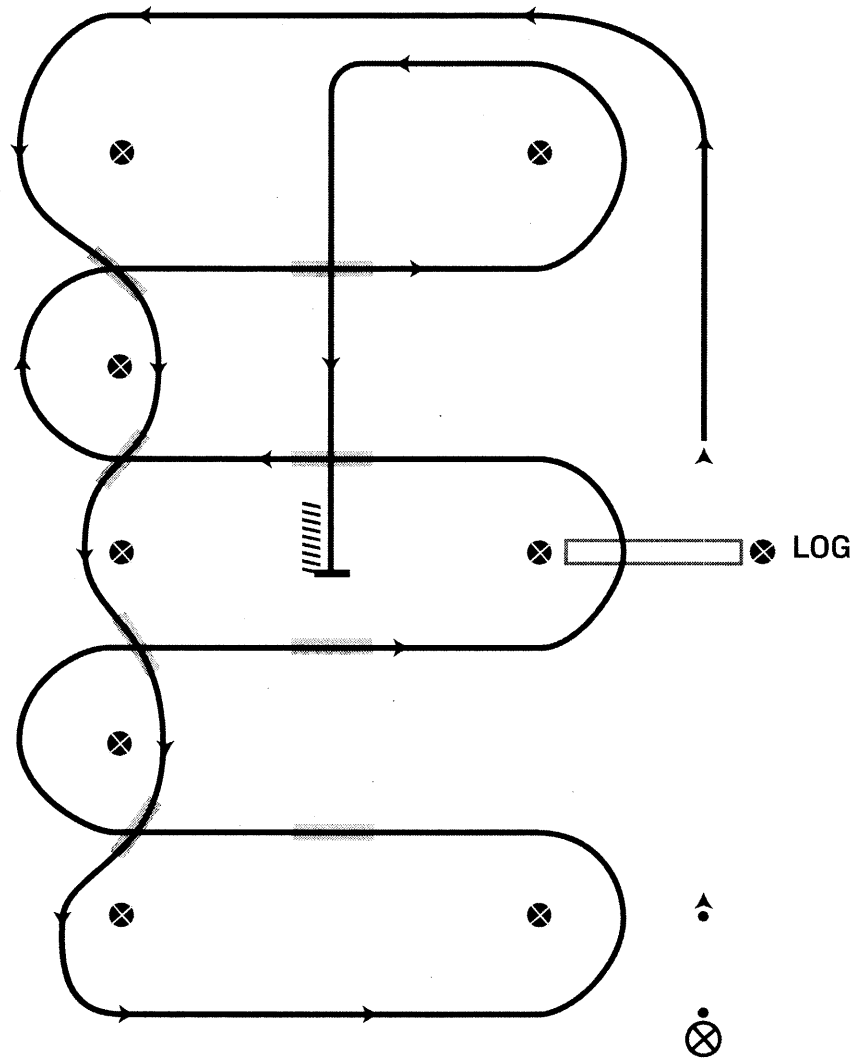


X START CONE WALK • • JOG
 LEAD CHANGING AREA LOPE

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

WESTERN RIDING PATTERN I

All Breed 14-18
1970



⊗ START CONE WALK • • JOG
 LEAD CHANGING AREA  LOPE 

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back